CURRICULUM 2023 (Autonomous) Draft

Version 1.0

B.TECH Computer Science and Engineering (AI)



MAR BASELIOS COLLEGE OF ENGINEERING AND TECHNOLOGY

Mar Ivanios Vidyanagar, Nalanchira, Thiruvananthapuram – 695 015 August 2023

CURRICULUM

FOR

B. TECH DEGREE PROGRAMME

IN

COMPUTER SCIENCE AND ENGINEERING

(Artificial Intelligence)

2023 SCHEME (AUTONOMOUS)



MAR BASELIOS COLLEGE OF ENGINEERING AND TECHNOLOGY

(Approved by AICTE, Autonomous Institution Affiliated to APJ Abdul Kalam Technological University)MAR IVANIOS VIDYANAGAR, NALANCHIRA, THIRUVANANTHAPURAM – 695015, KERALA.

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MAR BASELIOS COLLEGE OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

B.TECH DEGREE PROGRAMME

IN

COMPUTER SCIENCE AND ENGINEERING (Artificial Intelligence) FIRST YEAR and SECOND YEAR SYLLABI

2023 SCHEME

Items	Board of Studies (BOS)	Academic Council (AC)			
Date of Approval	10/7/2023	09/08/2023			
	8/7/2024	19/6/2024			

Sd/-

Head of the Department Chairman, Board of Studies Sd/-

Principal

Chairman, Academic Council



MAR BASELIOS COLLEGE OF ENGINEERING AND TECHNOLOGY

Vision and Mission of the Institution

Vision:

To be an Institution moulding globally competent professionals as epitomes of Noble Values.

Mission:

To transform the Youth as technically competent, ethically sound and socially committed professionals, by providing a vibrant learning ambience for the welfare of humanity.

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Vision and Mission of the Department

Vision:

To be a Centre of Excellence in Computer Science and Engineering providing quality education and research for the betterment of the society.

Mission:

To impart sound knowledge in theoretical and applied foundations of Computer Science and Engineering, andto train the students to solve real life issues to effectively define and shape life.



PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

- **PEO1:** Graduates will be successful professionals in Industries of core or interdisciplinary nature or entrepreneurs, demonstrating effective leadership and excellent team work.
- **PEO2:** Graduates will expand the horizon of knowledge through higher education or research, leading to self-directed professional development
- **PEO3:** Graduates will demonstrate competency in AI & ML, professional attitude and ethics whileproviding solutions in societal and environmental contexts

PROGRAMME OUTCOMES (POs)

Engineering graduates will be able to:

- 1. **Engineering knowledge**: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- 2. **Problem analysis**: Identify, formulate, review research literature, and analyze complex engineeringproblems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- 3. **Design/development of solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public healthand safety, and the cultural, societal, and environmental considerations.
- 4. **Conduct investigations of complex problems**: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- 5. **Modern tool usage**: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- 6. **The engineer and society**: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- 7. **Environment and sustainability**: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- 8. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- 9. **Individual and team work**: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- 10. **Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive



clear instructions.

- 11. **Project management and finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. **Life-long learning**: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAMME SPECIFIC OUTCOMES (PSOs)

PSO1: To apply Algorithmic Principles, Programming Skills and Software Engineering Principles to design, develop and evaluate Software Systems of varying complexities.

PSO2: To apply knowledge of System Integration to design and implement computer-based systems

PSO3: To solve real world and socially relevant problems using AI



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

B.TECH COMPUTER SCIENCE AND ENGINEERING (Artificial Intelligence)

For the students admitted from 2023

Scheduling of Courses

i) Knowledge Segments and Credits

Every course of B. Tech Programme is placed in one of the nine categories as listed in the following table.

No semester shall have more than six lecture-based courses and two laboratory courses,

and/or drawing/seminar/project courses in the curriculum.

Sl. No.	Category	Category Code	2023
1	Humanities and Social Sciences including Management Courses	HSC	6
2	Basic Science Courses	BSC	26
3	Engineering Science Courses	ESC	24
4	Programme Core Courses, Comprehensive Course Work and Viva Voce	PCC	72
5	Programme Elective Courses	PEC	18
6	Institute Elective Courses	IEC	6
7	Project Work and Seminar	PWS	15
8	Professional Development Courses	PDC	
9	Mandatory Student Activities (P/F)	MSA	3
	Total Mandatory Credits		170
	Value Added Courses (Optional) – Honours/Minor		15

ii) Semester-wise Credit Distribution

Semester	I	II	III	IV	V	VI	VII	VIII	Total Credits
Credits for Courses	19	21	23	22	25	23	20	14	167
	40 45			48	3	34	167		



			SEMEST	ER I						
Slot	Cate-	Course	Courses		Credit S	Structu	re	SS	Hours	Credit
Slot	gory	Code	Courses	L	T	P	J	88	110015	Credit
A	BSC	23MAL10A	Linear Algebra and	3	1	0	0	5	4	4
			Calculus							
В	BSC	23PYL10A	Engineering Physics	3	1	0	0	5	4	4
D	ESC	23ESB10E	Programming in C	2	1	2	0	4.5	5	4
		23ESL10J	Basics of Electrical	2	0	0	0	3		2
Е	E ESC		Engineering A						4	
	LSC	23ESL10L	Basics of Electronics	2	0	0	0	3	4	2
			Engineering							
G	ESC	23ESL1NA	Environmental Science	2	0	0	0	3	2	1*
S	BSC	23PYP10A	Engineering Physics Lab	0	0	2	0	1	2	1
T	ESC	23ESP10B	Electrical and Electronics	0	0	2	0	1	2	1
			Workshop							
	TOTAL							25.5	23	19

	SEMESTER II									
Slot	Cate- gory	Course Code	Courses		Credit Structure			SS	Hours	Credit
		Code		L	T	P	J			
A	BSC	23MAL10B	Vector Calculus, Differential Equations and Transforms	3	1	0	0	5	4	4
В	BSC	23CYL10A	Engineering Chemistry	3	1	0	0	5	4	4
С	ESC	23ESB10A	Engineering Graphics	2	0	2	0	4	4	3
D	ESC	23ESB10H	Programming using Python	2	0	2	0	4	4	3
Е	PCC	23ESL10Q	Digital Electronics	3	0	0	0	4.5	3	3
G	HSC	23HSJ1NB	Professional Communication	2	0	0	2	5	4	1*
S	BSC	23CYP10A	Engineering Chemistry Lab	0	0	2	0	1	2	1
T	ESC	23ESB10P	Manufacturing and Construction Practices B	1	0	2	0	2.5	3	2
	TOTAL							31	28	21

^{*}Not to be considered for Grade/GPA/CGPA. Pass or Fail Only





SEMESTER I



Syllabus-B Tech S1

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23MAL1	INEAR ALGEBRA ND CALCULUS	BSC	3	1	0	0	4	2023

i) COURSE OVERVIEW:

This course introduces students to some basic mathematical ideas and tools which are at the core of any engineering course. A brief course in Linear Algebra familiarizes students with some basic techniques in matrix theory which are essential for analyzing linear systems. The calculus of functions of one or more variables taught in this course are useful in modelling andanalyzing physical phenomena involving continuous change of variables or parameters and have applications across all branches of engineering.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Solve systems of linear equations.	Apply
CO 2	Compute maxima and minima using partial derivatives.	Apply
CO 3	Compute areas and volumes of geometrical shapes using multiple integrals.	Apply
CO 4	Identify the convergence or divergence of an infinite series.	Apply
CO 5	Determine the Taylor and Fourier series expansion of functions and learn their applications.	Apply

iii) SYLLABUS

Basics of Linear Algebra – Solution of systems of linear equations, row echelon form, rank, eigen values and eigen vectors, diagonalization of matrices, orthogonal transformation, quadratic forms.

Partial Differentiation and Applications – Limit and continuity of functions of two or more variables, partial derivatives, chain rule, total derivatives, maxima and minima

Multiple Integrals – Double and triple integrals, double integrals over rectangular and non-rectangular regions, changing the order of integration, finding areas and volume, mass and center of gravity.

Infinite series – Convergence and divergence of Infinite series, geometric series and pseries, test of convergence, Alternating series, absolute and conditional convergence



Taylor series, Binomial series and series representation of exponential, trigonometric, logarithmic functions –Fourier Series– Euler's formulas, Fourier sine and cosine series, Half range expansions

iv) a) TEXT BOOKS

- 1. H. Anton, I. Biven, S. Davis, "Calculus", Wiley, 10th Edition, 2015.
- 2. Erwin Kreyszig, Advanced Engineering Mathematics, 10th Edition, John Wiley & Sons, 2016.

b) REFERENCES

- 1. J. Stewart, Essential Calculus, Cengage, 2nd Edition, 2017
- 2. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th Edition, Pearson, Reprint, 2002.
- 3. Peter V. O'Neil, Advanced Engineering Mathematics, Cengage, 7th Edition 2012.

v) CONTINUOUS ASSESSMENT

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



B.Tech in Computer Science and Engineering(Artificial Intelligence) 2023-2024

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23PYL10A	ENGINEERING PHYSICS (FOR ALL BRANCHES)	BSC	3	1	0	0	4	2023

i) COURSE OVERVIEW: The aim of the course is to develop scientific attitude in students and offer them an understanding of physical concepts behind various engineering applications. It creates an urge in students to think creatively in emerging areas of Physics.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Describe the characteristics of different types of oscillations and waves.	Understand
CO 2	Explain natural physical processes and related technological advances using principles of optics	Understand
CO 3	Generalise the principles of quantum mechanics to explain the behavior of matter in the atomic and subatomic level	Understand
CO 4	Describe the fundamentals of lasers and the principles behind various solid state lighting devices and fiber optic communication system.	Understand
CO 5	Explain the fundamental ideas of Ultrasonics and acoustics in order to facilitate technological advancement.	Understand

iii) SYLLABUS

Oscillations and Waves: Harmonic oscillations – Damped harmonic oscillations, Forced harmonic oscillations, Q- factor, Amplitude resonance, comparison of electrical and mechanical oscillator. Wave motion – Longitudinal waves and Transverse waves, One dimensional wave equation and solution, three-dimensional wave equations, Transverse vibrations along a stretched string.

Wave Optics: Interference of light – Cosine law, Wedge shaped films - Air wedge, Newton's rings, Antireflection coating. Diffraction- comparison of Fresnel and Fraunhoferdiffraction, Fraunhofer diffraction due to double slit, grating equation, Rayleigh's criterion, resolving power and dispersive power of grating.

Quantum Mechanics & Nano technology: Wave function, Uncertainty principle, Time dependent and time independent Schrodinger wave equations, Applications of Schrodingerwave equation - particle in one-dimensional potential well, quantum mechanical tunneling. Introduction to nanoscience and technology, significance of surface to volume ratio, Quantum confinement, Characterization techniques – XRD,



B.Tech in Computer Science and Engineering(Artificial Intelligence) 2023-2024 UV-Visible Spectroscopy, Applications of nanomaterials.

Laser and Photonics: Principles of Laser, Properties of laser, Ruby laser and Helium neon laser, Applications of Laser. Holography-construction of hologram, reconstruction of hologram, Applications. Introduction to photonics - photonic devices - Light Emitting Diode, Solar cells, Optical fiber – Principle of OFC, Numerical aperture, Types of fibers – step index fiber, Graded index fiber, Fiber Optic Communication System, Applicationsof Optical fiber, Fibre optic sensors.

Acoustics & Ultrasonic: Acoustics - characteristics of musical sounds, absorption coefficient, reverberation time- Sabine's formula (no derivation), significance, factors affecting architectural acoustics and their remedies.

Ultrasonics - production by magnetostriction oscillator and piezoelectric oscillator, detection of ultrasonic waves - thermal and piezoelectric methods, ultrasonic diffractometer-, applications of ultrasonic waves -SONAR, NDT, medical applications.

iv) a) TEXT BOOKS

- 1) M.N. Avadhanulu, P.G. Kshirsagar, T.V.S Arun Murthy, *A Text book of Engineering Physics*, S. Chand &Co., Revised Edition, 2014
- 2) H.K. Malik, A.K. Singh, *Engineering Physics*, McGraw Hill Education, 2nd Edition, 2017

b) REFERENCES

- 1) Arthur Beiser, *Concepts of Modern Physics*, Tata McGraw Hill Publications.6thEdition, 2003.
- 2) Aruldhas G., Engineering Physics, Prentice Hall of India Pvt Ltd., 2015
- 3) Ajoy Ghatak, *Optics*, Mc Graw Hill Education, 6th Edition, 2017
- 4) David J. Griffiths, *Introduction to Electrodynamics*, Addison-Wesley publishing, 4thEdition, 1999.
- 5) Choudhary, Nityanand, K. R. Deepak, S. H. Abdi, *Perspective of Engineering: Physics:I*, Acme Learning Pvt Ltd, first edition :2009.
- 6) A. S. Vasudeva, A Text Book of Engineering Physics, S. Chand &Co., first edition:2008.
- 7) Premlet B., Advanced Engineering Physics, Phasor Books, 10thEdition, 2017.





v) CONTINUOUS ASSESSMENT

Attendance : 5 marks

CA Exams (2 numbers) : 10 marks each

Assignment : 15 marks

Total : 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESB10E	PROGRAMMING IN C	ESC	2	1	2	0	4	2023

i) COURSE OVERVIEW:

This course aims to introduce the concepts of structured programming. It covers basic concepts of C programming language including arrays, functions, pointers and files. This course involves a lab component which equips the learner to solve computational problems through programming.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Explain the fundamentals of computer architecture and types of software.	Understand
CO 2	Develop a solution using algorithm /flowchart to a computational problem.	Apply
CO 3	Construct programs with control statements and arrays.	Apply
CO4	Make use of user defined data types or functions to solve computational problems.	Apply
CO5	Develop programs using files and pointers.	Apply

iii) SYLLABUS

Computer architecture & Programming Languages Basics of Computer architecture, Types of Programming Languages, System Software, Application Software, Introduction to structured programming, Algorithms, Flowcharts and Pseudo-codes C Programming Language Đata Types, variables, keywords, Constants, Operatorsand Expressions, Control Flow Statements- Conditional statements, Iterativestatements, programs

Arrays and Strings Multidimensional arrays and matrices, String processing, searching and sorting in 1D array.

Functions-Scope of variable, Pass by reference and value methods, Recursive functions. Structures and union, Storage Classes

Pointers and Files- File Operations, Sequential access and random access, programs covering pointers and files, Introduction to data structures Types of data structure, singly linked list.



iv) a) TEXT BOOKS

- 1) Byron Gottfried, *Programming with C* (Schaum's Outlines Series), McgrawHill Education, 3rd Edition, 2017.
- 2) H. M. Deitel, P. J. Deitel, *C: How to program*, 7th Edition, Pearson Education, 2010.
- 3) Anita Goel, Computer Fundamentals, Pearson, 1st Edition, 2010.
- 4) Ellis Horowits, SartajSahini, Susan Anderson Freed, *Fundamentals of Data Structure in C*, 2nd Edition, 2008.

b) REFERENCES

- 1) Brian W. Kernighan and Dennis M. Ritchie, *C Programming Language*, Pearson, 2ndEdition, 2015.
- 2) Rajaraman V, PHI, Computer Basics and Programming in C, 1st Edition, 2007.
- 3) Anita Goel and Ajay Mittal, *Computer fundamentals and Programming in C*, 1stEdition, 2013.

v) CONTINOUS ASSESMENT

Attendance 5 marks

CA Exams (CAT1 and CAT2) 10 marks each

Assignment 15 marks

Lab work 10

Lab exam 10

Total 60 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 40 marks with a duration of 2 hours.





Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESL10J	BASICS OF ELECTRICAL ENGINEERING (Fractal Course) [A]	ESC	2	0	0	0	2	2023

i) COURSE OVERVIEW

This course aims to equip the students with an understanding of the fundamental principles of electrical engineering.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Apply fundamental circuit laws and principles of electromagnetism to solve simple DC electric circuits and magnetic circuits respectively.	Apply
CO 2	Solve simple AC circuits using the alternating current fundamentals.	Apply
CO 3	Explain the principle of operation and characteristics of DC Motors	Understand

iii) SYLLABUS

Basic concepts of DC circuits: Ohm's Law and Kirchhoff's laws, Star-delta conversion, Analysis of DC circuits, Mesh analysis, Node analysis.

Magnetic Circuits: Basic Terminology, Simple Magnetic circuits, Electromagnetic Induction, Faraday's laws, Lenz's law, Self-inductance and mutual inductance.

Alternating Current fundamentals: Basic definitions, Average, RMS values, AC Circuits, Phasor representation, Analysis of simple AC circuits (R, L, C, RL, RC, RLC Series circuits)

Three phase AC systems, Generation of three phase voltages, star and delta connections. DC Motors-Constructional details of DC machines, Principle of operation, Back EMF, Torque equation, Types, Performance characteristics, Applications

iv) a) TEXT BOOKS

- 1) William H. Hayt., Jr., Jack E. Kemmerly, Steven M. Durbin., *Engineering CircuitAnalysis*, McGraw-Hill, 8th Edition, 2012.
- 2) Kothari D. P. and Nagrath I. J., *Basic Electrical Engineering*, Tata McGraw Hill, 2010.
- 3) Fitzgerald A.E., David Higginbotham E., Arvin Grabel, *Basic Electrical Engineering*, Tata McGraw Hill, 5th Edition, 2009.
- 4) Bimbra P. S., *Electric Machines*, Khanna Publishers, 2nd Edition, 2017.

b) REFERENCES

- 1) Paul Breeze, *Power Generation Technologies*, Newnes, 3rd Edition, 2019.
- 2) Allan Hambley R., *Electrical Engineering: Principles & Applications*, Pearson Education, 7th Edition, 2018.





- 1) Mittle V. N. and Arvind Mittal, *Basic Electrical Engineering*, McGraw Hill,2ndEdition, 2006.
- 2) Clayton A. E. and Hancock N. N., *The Performance and Design of Direct CurrentMachines*, CBS Publishers & Distributors, New Delhi, 3rd Edition, 2004.

v) CONTINUOUS ASSESSMENT

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



Course Code	Course Name	Category	L	Т	P	J	Cr ed it	Yea r of Introduction
23ESL10L	BASICS OF ELECTRONICS ENGINEERING (FractalCourse)	ESC	2	0	0	0	2	2023

i) COURSE OVERVIEW

This course aims to equip the students with an understanding of the fundamental principles of electronics and communication engineering.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO1	Describe the principles of semiconductor devices, its characteristics and various electronic circuits	Understand
CO2	Explain the basic working of Op-Amp, logic gates, radio and cellular communication systems.	Understand

iii) SYLLABUS

PN Junction diode: Principle of operation, V-I characteristics, breakdown mechanisms, Zenerdiode and its characteristics. Rectifiers and Power supplies: Block diagram of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple Zener voltage regulator. Bipolar Junction Transistors: structure, principle of operation, relation between current gains in Common Emitter (CE), Common Base (CB) and Common Collector (CC) configurations, input and output characteristics of CE configuration. Amplifiers: Concept of voltage divider biasing, circuit diagram and working of CE (RC coupled) amplifier with its frequency response. Integrated Circuits: Analog IC; Operational Amplifier, block diagram, ideal characteristics, inverting and non-inverting Amplifier. Digital IC: Logic Gates AND, OR, NOT, Universal Gates; truth table, De-Morgans law, Realization of simple Boolean functions. Radio communication: Modulation, need for modulation, Principle of AM, mathematical expression, waveform, frequency spectrum and bandwidth of AM, Principle of FM, mathematical expression, waveform. Radio Receivers: block diagram





of super heterodyne receiver (AM&FM). Mobile communication: Basic principles of cellular communications, concept of cells, frequency reuse, hand off.

iv) a) TEXT BOOKS

- 1) Boylested, R. L. and Nashelsky, L., *Electronic Devices and Circuit Theory*, PearsonEducation, 10thEdition, 2009.
- 2) Thomas I Floyd, *Digital Fundamentals*, Pearson Education, 11thEdition, 2018.
- 3) Ramakant A Gaykwad, *Op-Amps and Linear Integrated Circuits*, Pearson Education, 4thEdition, 2015.
- 4) Wayne Tomasi and Neil Storey, *A Textbook on Basic Communication and Information Engineering*, Pearson, 5thEdition, 2010.

b) REFERENCES

1) N.N. Bhargava, D.C. Kulshreshtha, S.C. Gupta, *Basic Electronics and LinearCircuits*, Tata McGraw - Hill Education, New Delhi, 2nd Edition, 2014.

v) CONTINUOUS ASSESSMENT EVALUATION PATTERN

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



Course Code	Course Name	Category	L	Т	P	J	Credit
23ESL1NA	ENVIRONMENTAL SCIENCE	ESC	2	0	0	0	1

i) COURSE OVERVIEW

Goal of this course is to expose students to the significance of natural resource management, ecosystem restoration and biodiversity conservation. The course details the various problems related to environmental pollution and the legal provisions for environmental protection. The course also introduces the concept of sustainability, sustainable practices and the role of engineering in attaining sustainable development.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Identify the problems associated with the overutilization of natural resources and the role of engineers in natural resource management.	Apply
CO 2	Explain the concepts related to the ecosystem and the significance of ecosystem restoration and biodiversity conservation.	Understand
CO 3	Explain the causes, impacts and control measures of various types of environmental pollution.	Understand
CO 4	Summarize the various legal provisions for environmental protection.	Understand
CO 5	Discuss the concepts of sustainability and sustainable practices by utilizing engineering knowledge and principles.	Apply



iii) SYLLABUS

Interdisciplinary nature of environmental science: Scope and importance

Natural resources and associated problems: Water resources, Energy resources, Food resources, Land resources

Ecosystems: Concept, Types, Functions, Productivity, Energy flow and Food chains of ecosystems. Characteristic features and functions of Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystem, Ecosystem Services

Biodiversity and its conservation: Species and ecosystem diversity, Value of biodiversity, Hotspots of biodiversity, Threats to biodiversity, Conservation of biodiversity

Environmental Pollution: Air, Water and Soil pollution. Solid and Hazardous Waste Management, Role of individuals in prevention of pollution

Social issues and the environment: Environmental ethics, Contemporary Environmental issues, Water conservation- rainwater harvesting, watershed management, conservation of wetlands, Legal provisions for environmental protection

Sustainability: Concept, Sustainable Development Goals. Sustainability Practices- Green Engineering, Sustainable habitat- Green buildings, Sustainable Urbanization, Industrial Ecology, Circular Economy- Case studies

iv) a) TEXTBOOKS

- 1) Erach Bharucha, Textbook for Environmental Studies, 3rd edition, UGC, New Delhi, 2021.
- 2) D. D. Mishra, Fundamental Concepts in Environmental Studies, 4th edition, S. Chand & Co. Ltd., 2014.
- 3) Kurian Joseph and R. Nagendran, Essentials of Environmental Studies, Pearson Education Pvt. Ltd, India, 2017.
- 4) David Allen and David R. Shonnard, Sustainable Engineering: Concepts, Design and Case Studies, 1st edition, Pearson, 2011.

v) REFERENCES

- vi) Suresh K. Dhameja, Environmental Engineering and Management, 4th edition, S.K. **Kataria** & Sons, 2021.
 - 1) Bradley Striebig, Adebayo A. Ogundipe and Maria Papadakis, Engineering Applications in Sustainable Design and Development, 1st edition, Cengage Learning, EMEA, 2015.



vii) COURSE PLAN

Module	Contents	No. of hours				
I	Interdisciplinary nature of Environment: Definition, scope and importance.	6				
	Natural resources and associated problems: Water resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water.					
	Energy resources: Growing energy needs, renewable and non-renewable energy sources, use of alternate energy sources (case studies).					
	Food Resources: effects of modern agriculture, fertilizers- pesticides problems, water logging, salinity.					
	Land resources: land degradation, man induced landslides, soil erosion and desertification.					
	Role of individuals in conservation of natural resources, Equitable use of resources.					
П	Ecosystems: Concept of an ecosystem, Structure and function of an ecosystem. Productivity, Energy flow in the ecosystems. Ecological succession. Food chains, food webs and ecological pyramids. Introduction, Types of ecosystems, Characteristic features and function of the following ecosystems: Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystem, Ecosystem services.	6				
	Biodiversity and its Conservation: Introduction-Definition: species and ecosystem diversity. Value of biodiversity: consumptive use, productive use, social, ethical, aesthetic values. Hotspots of biodiversity, Threats to biodiversity: habitat loss, poaching of wildlife, man wildlife conflicts. Endangered and endemic species of India. Conservation of biodiversity.					



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III	Environmental Pollution: Definition, Causes, effects and control measures of: Air pollution, Water pollution, Soil pollution, Noise pollution. Solid and Hazardous waste management: Causes, effects and control measures of urban and industrial wastes. 3R concept, Zero waste management -case studies. Role of an individual in prevention of pollution.	6
IV	Social issues and the Environment: Environmental ethics, Contemporary Environmental issues- Global warming, Climate change, Sea level rise. International efforts for environmental protection. Water conservation - rain water harvesting, watershed management, conservation of wetlands- Ramsar sites in India. Legal provisions for environmental protection. Environment protection Act, Air (prevention and control of pollution) Act, Water (prevention and control of pollution) Act, Wildlife protection act, Forest conservation act. National Action Plan on Climate Change	6
V	Sustainability: Introduction, Need and concept of sustainability, Evolution of sustainability, Social, Environmental and Economic sustainability. Sustainable development, Nexus between technology and sustainable development, Challenges for sustainable development, Sustainable Development Goals Sustainability Practices- Green engineering, Sustainable habitat-basic concepts, Green buildings, Green materials for building constructions, Green building certification, Methods of increasing the energy efficiency of buildings, Sustainable Urbanisation, Industrial Ecology, Circular Economy- Case studies.	6
	Total hours	30

V) CONTINUOUS ASSESSMENT

Attendance : 5 marks
Assignment (Activity based) : 15 marks

Course based tasks

(i) Mini Project(ii) Case Study: 30 marks: 20 marks

CAT (one exam at the end of semester) : 30 marks, 1.5 hrs duration

Total : 100 marks



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23PYP10A	ENGINEERING PHYSICS LAB	BSC	0	0	2	0	1	2023

i) COURSE OVERVIEW:

The aim of this course is to enable the students to gain practical knowledge in Physics to correlate with the theoretical studies. It equips the students to utilize the acquired skills in an appropriate way to explore the prospects of modern technology. It brings more confidence in students and develop the ability to fabricate engineering and technical tools.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Determine the frequency of tuning fork using a Melde's string apparatus by setting up wave pattern in a stretched string.	Apply
CO 2	Determine the Numerical aperture and acceptance angle of optical fiber.	Apply
CO 3	Determine the wavelength of a monochromatic beam of light and thickness of thin wire using principle of interference	Apply
CO 4	Demonstrate diffraction of light using plane transmission grating.	Apply
CO 5	Draw the I-V characteristics of non ohmic devices.	Apply

iii) SYLLABUS

- 1) Melde's string apparatus- Measurement of frequency in the transverse mode.
- 2) Wavelength measurement of a monochromatic source of light using Newton's Ringsmethod.
- 3) Determination of diameter of a thin wire or thickness of a thin strip of paper using airwedge method.
- 4) Measurement of wavelength of a source of light using grating.
- 5) Determination of dispersive power and resolving power of a plane transmission grating.
- 6) Determination of the wavelength of any standard laser using diffraction grating
- 7) I-V characteristics of solar cell.
- 8) To measure the Numerical aperture and acceptance angle of an optical fibre

iv) b) REFERENCES

- 1) S.L. Gupta and V. Kumar, *Practical physics with viva voce*, Pragati Prakashan Publishers, Revised Edition, 2009.
- 2) M.N. Avadhanulu, A.A. Dani and Pokely P.M., *Experiments in Engineering Physics*, S.Chand &Co, 2008.
- 3) S. K. Gupta, Engineering Physics practicals, Krishna Prakashan Pvt. Ltd., 2014
 - 4) P. R.Sasikumar, *Practical Physics*, PHI Ltd., 2011.



v) CONTINUOUS ASSESSMENT EVALUATION PATTERN

Attendance : 5 marks

Classwork / Assessment / Viva-voce : 55 marks

Written Examination : 40 marks

Total : 100 Marks

vi) END SEMESTER EXAMINATIONS

Nil



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESP10B	ELECTRICAL AND ELECTRONICS WORKSHOP	ESC	0	0	2	0	1	2023

i) COURSE OVERVIEW:

To expose the students to the commonly used accessories and components in electrical installations and to provide hands on experience of wiring of electrical circuits.

To enable the students to familiarize, identify, construct, and debug the electronic components, devices and circuits. It also enables the student's engineering skills by soldering practices of electronic circuits

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Choose the appropriate tools, electrical accessories, protective elements for electrical wiring and study the different types of earthling and safety measures.	Remember
CO 2	Build a simple lighting circuit for domestic buildings using suitable accessories and materials.	Apply
CO 3	Identify the faults in electric circuits and batteries using appropriate devices.	Analysis
CO 4	Make use of a solar powered circuit and obtain its VI characteristics.	Apply
CO 5	Construct the performance characteristics of DC Motors by performing load test.	Apply
CO 6	Test various electronic components.	Understand
CO 7	Implement basic electronic circuits on breadboard.	Apply
CO 8	Implement basic electronic circuits on general purpose PCB.	Apply

iii) SYLLABUS

Familiarization/Identification of electrical accessories and protective elements, wiring of circuits using PVC conduits, wiring of simple solar chargeable circuit and determination of its characteristics, Demonstration of power distribution arrangement and earthling schemes, Identification of different types of batteries.

Familiarization of electronic equipment and commonly used tools, Familiarization and testing of electronic components, Interconnection using bread board, Diode Characteristics, Single stage RC coupled Amplifier, Truth table verification of Logic Gates, Soldering Practice, DC Power Supply, Inverting and Non Inverting amplifier using Op-amp.



iv) b) REFERENCES

- 1) Singh R. P., Electrical Workshop: Safety, Commissioning, Maintenance & Testing of Electrical Equipment, Dream tech Press, 3rd Edition, 2019.
- 2) John H. Watt, Terrell Croft American Electricians' Handbook: A Reference Book forthe Practical Electrical Manual, McGraw-Hill, 9th Edition, 2002.
- 3) Navas K A, Electronics Lab Manual, , Volume 1, PHI Learning Private Limited, 5thEdition, 2015.

v) CONTINUOUS ASSESSMENT EVALUATION PATTERN

Attendance : 5 marks

Class work/ Assessment/ Viva : 55 marks

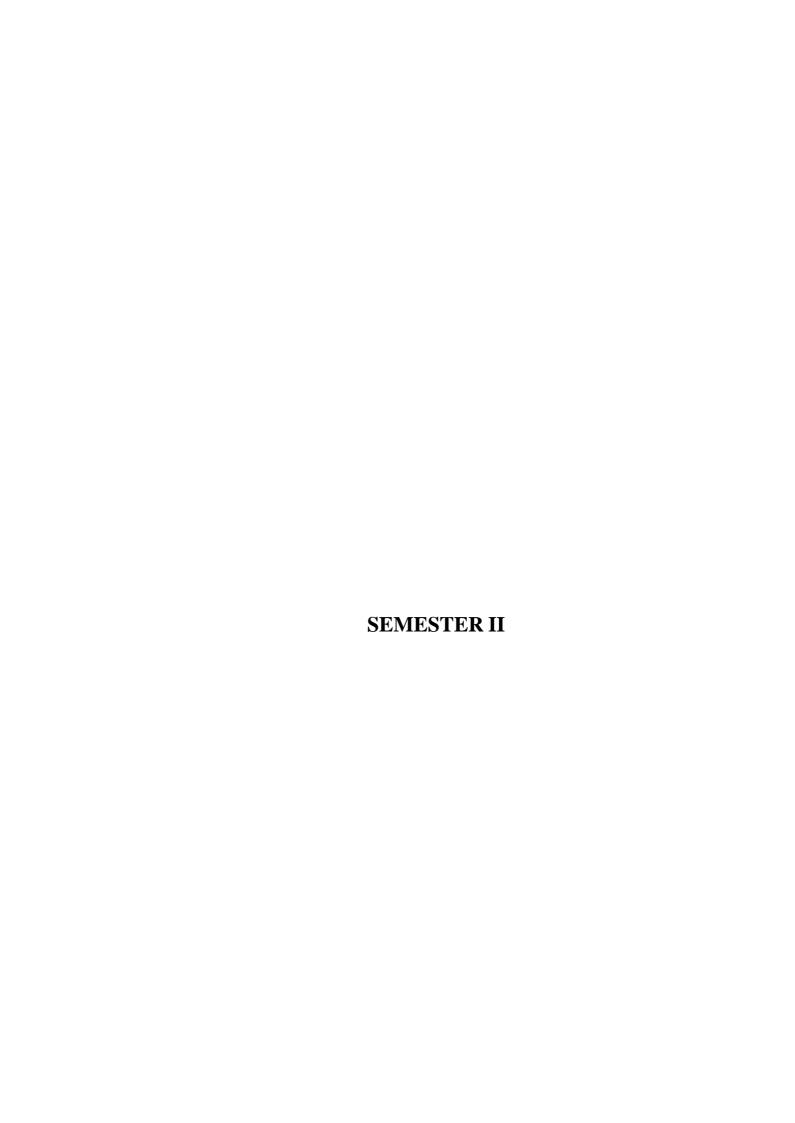
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Written Examination : 40 marks

Total : 100 Marks

vi) END SEMESTER EXAMINATIONS

NIL





Syllabus-BTech S2

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23MAL10B	VECTOR CALCULUS, DIFFERENTIAL EQUATIONS AND TRANSFORMS	BSC	3	1	0	0	4	2023

i) COURSE OVERVIEW:

The objective of this course is to familiarize the prospective engineers with some advanced concepts and methods in Mathematics which include the Calculus of vector valued functions, ordinary differential equations and basic transforms such as Laplace and Fourier Transforms which are invaluable for any engineer's mathematical tool box. The topics treated in this coursehave applications in all branches of engineering.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Compute the derivatives and line integrals of vector functions and learn their applications.	Apply
CO 2	Evaluate surface and volume integrals and learn their interrelations and applications.	Apply
CO 3	Solve linear ordinary differential equations.	Apply
CO 4	Apply Laplace transform to solve ODEs arising in engineering.	Apply
CO 5	Apply Fourier transforms of functions to solve problems arising in engineering.	Apply

iii) SYLLABUS

Vector Calculus – Derivative of vector function, Gradient, Divergence, Curl, Line integral, conservative fields, Green's theorem, surface integral, Gauss divergence theorem, Stokes'theorem.

Ordinary Differential Equations – Homogeneous and Non-Homogeneous linear differential Equations, Euler-Cauchy equations. Method of undetermined coefficients and Method of variation of parameters.

Laplace transforms – Laplace Transform and its inverse , shifting theorems, Laplace transformof derivatives and integrals, solution of differential equations using Laplace transform, Unit step function. Dirac delta function. Convolution theorem and its applications



Fourier Transforms – Fourier integral representation, Fourier sine and cosine integrals. Fouriertransform and inverse Fourier transform. Fourier sine and cosine transforms, inverse sine and cosine transform. Convolution theorem

iv) a) TEXT BOOKS

- 1) H. Anton, I. Biven S.Davis, "Calculus", Wiley, 10th edition, 2015.
- 2) Erwin Kreyszig, Advanced Engineering Mathematics, 10Sons, 2016.

Edition, John Wiley &

b) REFERENCES

- 1) George F Simmons: Differential Equation with Applications and its historicalNotes,2e McGraw Hill Education India 2002.
- 2) Hemen Datta, Mathematical Methods for Science and Engineering, Cengage Learing, 1st. ed .
- 3) B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 44th Edition, 2018.

v) CONTINUOUS ASSESSMENT

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



Course Code	Course Name	Categ ory	L	Т	P	J	Credit	Year of Introdu ction
23CYL10A	ENGINEERING CHEMISTRY (FOR ALL BRANCHES)	BSC	3	1	0	0	4	2023

i) COURSE OVERVIEW: The aim of the Engineering Chemistry program is to expose the students to basic concepts of chemistry and its Industrial as well as Engineering applications. It also let the students to familiarize with different topics such as new-generation engineering materials, storage devices, different instrumental methods etc.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO1	Apply the basic concepts of Electrochemistry in various Engineering problems.	Apply
CO2	Apply the basic concepts of UV-Visible, IR and NMR spectroscopic techniques to analyze organic compounds.	Apply
CO3	Explain the significance of conducting polymers, Nanomaterials, Alloys and composite materials in Engineering.	Understand
CO4	Explain relevant techniques used for the identification and separation of chemical compounds and mixtures.	Understand
CO5	Explain the principles of Green chemistry and various water treatment methods used for sustainability.	Understand

iii) SYLLABUS

Electrochemistry: Cell prototype- Daniel cell, Nernst equation and its uses, Primary and secondary electrodes- construction and working, applications of electrochemical series. Potentiometric titration – Acid Base titration, Fundamentals of corrosion, Galvanic series, Wetand dry corrosion – types, mechanism and its prevention.

Electrochemical power sources: different types of cells, construction, working and applications— Dry cell, Electrolytic cells, Galvanic cells, Lead-acid cell, accumulator, Lithium ion cell- different electrode materials, Fuel cells, H2-O2 fuel cell.

Basics of Spectroscopy: Beer Lambert's law, Principles and applications of UV-Visible spectroscopy, Fluorescence and its applications, Woodward-Feiser rule, instrumentation of UV- Visible spectroscope, colorimetry, Principles and applications of IR spectroscopy, Number of vibrational modes – CO2 and H2O, Determination of force constant of diatomic molecules, Principles and applications of NMR spectroscopy, Shielding, Deshielding, Chemical shift, spin- spin splitting, MRI technique.

Engineering Materials: Basics of Polymer chemistry, Types of copolymers, Preparation, properties and applications- Butadiene Styrene, Acrylonitrile Butadiene Styrene, Kevlar, conducting polymers- Polyaniline and Polypyrrole - preparation



properties and applications, Organic Light Emitting Diode

Nanomaterials: Origin of nanomaterials, Classifications, Chemical synthesis-hydrolysis and reduction, Carbon Nano Tubes, Graphene, Quantum dots-applications.

Alloys and Composites: Cast iron, Principal non-ferrous alloys, need, properties and applications of composites, super alloys, Ceramics- structure and applications.

Instrumental methods in chemistry: Thermal methods, Thermo Gravimetric Analysis, Differential Thermal Analysis, Chromatography techniques- Thin Layer Chromatography, Column Chromatography, Gas Chromatography, High Performance Liquid Chromatography, Surface characterization using Scanning Electron Microscopy (SEM), X-ray Photoelectron Spectroscopy(XPS), Auger Electron Spectroscopy(AES).

Green Chemistry and Sustainability: Green chemistry – Principles, Matrices to express greenness- E-Factor, Atom Economy, Environmental Quotient, Green chemistry and Catalysis, R4M4 Models-Econoburette, Survismeter, E-waste disposal, Life Cycle Analysis, Benefits and limitations of conducting Life Cycle Analysis.

Water Technology: Water characteristics, hardness, disadvantages of hard water, Estimation of hardness- EDTA method, Ion exchange process for water softening, Dissolved Oxygen, Biological Oxygen Demand and Chemical Oxygen Demand, its estimation and significance, Municipal water treatment, disinfection of water, Reverse Osmosis, Sewage water treatment.

iv) a) TEXT BOOKS

- 1) D. Harvey, N. Rutledge, *Industrial Chemistry*, ETP, first edition, 2018. ISBN: 9781788820554
- 2) M. Arif, A. Fernandez, K. P. Nair, *Engineering Chemistry*, first edition, Owl Books, 2019.
- 3) S. Chawla, *A text book of Engineering Chemistry*, second edition, Dhanpat Rai & Co.2017.
- 4) Roy Varghese., *Engineering Chemistry*, Second Edition, Crown Pubs., 2019.
- 5) Prasanta Rath., *Engineering Chemistry*, First Edition, Cenage Learning, 2015.

b) REFERENCES

- 1) C. N. Banwell, E. M. Mc Cash, *Fundamentals of Molecular Spectroscopy*, McGraw-Hill, 4th edition, 2017.
- 2)
- 3) H. H. Willard, L. L. Merritt, *Instrumental Methods of Analysis*, CBS Publishers, 7thedition, 2023.
- 4) A. J. Peacock, A. Calhoun, C. Hanser, *Polymer Chemistry: Properties and Application*, Verlag GmbH and Company KG, 2012.



- 5) C. Binns, Introduction to Nanoscience and Nanotechnology, Wiley, 2010.
- 6) Callister William.D., Material Science and Engineering, John Wiley, 2014.
- 7) Jurgen Garche, Tom Smolinka, *Electrochemical Power Sources-Fundamentals*, *Systems, and Applications*, Elsevier Science, Second edition, 2021.

v) CONTINUOUS ASSESSMENT

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.

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Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESB10A	ENGINEERING GRAPHICS	ESC	2	0	2	0	3	2023

i) COURSE OVERVIEW:

Aim of the course is to enable the student to effectively perform technical communicationthrough graphical representation as per global standards. The student will be able to applythe principles of projection and will be introduced to the fundamentals of Computer AidedDrawing (CAD).

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Construct the orthographic projection of points and lines located in different quadrants.	Apply
CO 2	Prepare orthographic projection of solids by visualizing them in different positions.	Apply
CO 3	Prepare multiview projection and solid models of objects using CAD tools.	Apply
CO 4	Prepare assembly drawing of standard machine components using CAD tools.	Apply
CO 5	Construct drawings of engineering systems with CAD tools.	Apply

iii) SYLLABUS

Module 1

Introduction: Relevance of technical drawing, basic principles of engineering drawing, BIS code of practice for technical drawing, types of lines, planes of projection, orthographic projection of points in different quadrants. Projection of straight lines.

Module 2

Orthographic projection of regular solids. Introduction to section, development, isometric and perspective projection

Module 3

Introduction to Computer Aided Drawing, sketching of simple 2D geometries, editing and dimensioning of 2D geometries, creating 3D model using suitable software.

Module 4

Assembly drawing of machine components using suitable CAD software. Module

5

Plan and elevation of simple building with dimensions, electrical drawing and circuit drawingsusing suitable CAD software.

iv) a) TEXT BOOKS

1) Bhatt N.D, Engineering Drawing, Charotar Publishing House Pvt. Ltd, 53rd Edition,2019.



- 2) John K.C., Engineering Graphics, Prentice Hall India Publishers, 1st Edition, 2009.
- 3) C. M.Agrawal, BasantAgrawal, Engineering Graphics, Tata McGraw-Hill, 1stEdition, 2012.

b) REFERENCES

- G. S. Phull, H. S.Sandhu, Engineering Graphics, John Wiley & Sons IncPvt. Ltd, 1st Edition, 2014.
- 2) P. I. Varghese, Engineering Graphics, V.I.P. Publishers, 21st Edition, 2010.
- 3) Jolhe Dhananjay, Engineering Drawing with an Introduction to AutoCAD, (1e), McGrawHill Education, 2017.

v) CONTINUOUS ASSESSMENT

Attendance 5 marks

CA Exams (CAT1 and CAT2) 10 marks each

Assignment 15 marks

Lab Work 5 marks

Lab exam 10

Total 60 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 40 marks with a duration of 2 hours.



Course Code	Course Name	Category	L	Т	P	J	Credit	Year Introduction	of
	PROGRAMMING USING PYTHON	ESC	2	0	2	0	3	2023	

i) COURSE OVERVIEW:

The objective of the course is to introduce Python programming and develop programming skills to manage the development of software systems. It covers data processing in Python and and and artificial Intelligence-based applications and tools, Data Science and Data Visualization applications.

ii) COURSE OUTCOMES

After the completion of the course the student will be able to:

CO 1	Apply the fundamental concepts and control statements in Python	Apply
CO 2	Illustrate uses of functions and data structures in Python	Apply
CO 3	Develop programs by utilizing the modules Lists, Tuples, Sets and Dictionaries in Python	Apply
CO 4	Develop programs using OOPs Concept	Apply
CO 5	Implement programs in Python using packages and Develop GUI for python programs	Apply

iii) SYLLABUS

Basics of Python- Getting Started with Python Programming, Basic coding skills-Working with data types, Control statements, Selection structure, Iteration structure, Functions, Python data structures: Lists, Work with tuples, Sets, Dictionaries, Strings and lists, Object Oriented Programming: Design with classes, Exceptions, Visualization and File handling modules in python -NumPy, matplotlib, pandas.

iv) a) TEXT BOOKS

- Kenneth A Lambert., Fundamentals of Python: First Programs, 2/e, Cengage Publishing, 2016Rajaraman, V., Computer Basicsand CProgramming, Prentice-Hall India
- David J. Pine, Introduction to Python for Science and Engineering, CRC Press, 2021

b) REFERENCES



- 1) Wes McKinney, Python for Data Analysis, 2/e, Shroff / O'Reilly Publishers, 2017
- 2) Allen B. Downey, Think Python: How to Think Like a Computer Scientist, 2/e, Schroff, 2016
- 3) Michael Urban and Joel Murach, Python Programming, Shroff/Murach, 2016
- 4) David M.Baezly, Python Essential Reference. Addison-Wesley Professional; 4/e, 2009. Charles Severance. Python for Informatics: Exploring Information.

v) CONTINOUS ASSESSMENT

Attendance 5 marks

CA Exams (CAT1 and CAT2) 10 marks each

Assignment 15 marks

Lab work 10

Lab exam 10

Total 60 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 40 marks with a duration of 2 hours.



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESL10Q	DIGITAL ELECTRONICS	ESC	3	0	0	0	3	2023

i) COURSE OVERVIEW: The goal of this course is to impart an understanding of the basic concepts of Boolean algebra and digital systems. This course covers the design and implementation of different types of practically used combinational and sequential circuits. This course helps the learners to develop application level digital logic circuits to solve real lifeproblems.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Illustrate decimal, binary, octal, hexadecimal and BCD number systems,	Understand					
	perform conversions among them and do the operations -						
	complementation, addition, subtraction, multiplication and division on						
	binary numbers.						
CO 2	Simplify a given Boolean Function and design a combinational circuit to	Apply					
	implement the simplified function using Digital Logic Gates.						
CO 3	Design combinational circuits - Adders, Code Converters, Encoders,	Apply					
	Decoders, Multiplexer, Demultiplexer and design the Programmable						
	Logic Devices -ROM and PLA.						
CO 4	Design sequential circuits - Registers, Counters and Shift Registers.	Apply					
CO 5	Illustrate algorithms to perform addition and subtraction on binary and BCD	Understand					
	numbers.						

iii) SYLLABUS

Number systems, Operations & Codes: Various Number systems - its arithmetic operation - Number Base Conversions- Representation of negative numbers-BCD Arithmetic.

Boolean Algebra: Postulates- Basic theorems and properties of Boolean Algebra-Boolean Functions-Simplification of Boolean Functions-Don't care Conditions-Digital Logic Gates

Combinational Logic circuits: Design procedure & Implementation of Binary Adders and Subtractors- BCD Adder-Code Converters-Decoder- Encoder-Mux - Demux .



Sequential logic circuits: Flip-flops- Triggering of flip-flops- Master Slave flip-flops - Excitationtable and Characteristic Equation-Counter Design: Asynchronous & Synchronous Counters.

Shift registers: Shift register, Ring Counter- Johnson Counter Arithmetic algorithms: Algorithms for arithmetic operations on Binary and BCD numbers.Programmable Logic Devices: ROM-Implementation of PLA.

iv) a) TEXT BOOKS

- 1) M. Morris Mano, Digital Logic & Computer Design, 4/e, Pearson Education, 2013
- 2) Thomas L Floyd, Digital Fundamentals, 10/e, Pearson Education, 2009.
- 3) M. Morris Mano, Computer System Architecture, 3/e, Pearson Education, 2007.

b) REFERENCES

- 1) M. Morris Mano, Michael D Ciletti, Digital Design With An Introduction to the Verilog HDL, 5/e, Pearson Education, 2013.
- 2) Donald D Givone, Digital Principles and Design, Tata McGraw Hill, 2003.

v) CONTINOUS ASSESSMENT

Attendance 5 marks

CA Exams (2 numbers) 10 marks each

Assignment 15 marks

Total 40 Marks

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 60 marks with a duration of 3 hours.



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23HSJ1NB	Professional Communication	HSC	2	0	0	2	1	2023

i) PRE-REQUISITE: Nil

ii) COURSE OVERVIEW:

The objective of this course is to equip students with the necessary skills to listen, read, write, and speak so as to comprehend and successfully convey any idea, technical or otherwise, as well as give them the necessary polish to become persuasive communicators. The course aims to enhance the employability and career Skills of students and orient the students towards grooming as a professional.

iii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Demonstrate effective language skills relevant to Engineering through writing and making presentations.
CO 2	Analyze, interpret and effectively summarize a variety of textual and audio content for specific needs
CO 3	Apply appropriate thinking and problem solving techniques to solve new case studies.
CO 4	Present and analyse a given technical/non-technical topic in a group setting and arrive at generalizations/consensus.
CO 5	Create professional and technical documents that are clear and adhering to all the necessary conventions.
CO 6	Manage and apply interviewing skills.

iv) SYLLABUS

Communication Skills: Introducing yourself and others professionally, elevator pitch, recommendation letter, e-mails, netiquettes, telephone etiquettes, demi-official letters. Business Communication and Technical writing: Product description, narrating an incident, report writing, agenda and minutes, memo, Asking for information and giving information, explaining processes and products, giving instructions, planning a course of action

Creative Thinking, Critical Thinking Skills and problem solving: Expressing opinion,



GD, Arguing, reading critical texts (general and academic) and summarizing, listening and responding, Negotiation strategies and decision making skills.

Presentation Skills: Oral Presentation Skills (Proposal presentation), PowerPoint presentation (Projects).

Interviews: CVs and Resumes, LinkedIn, Job application, Types of interviews, successful interviews, interview etiquette, dress code, body language, telephone/online interviews, one-to-one interview & panel interview, FAQs related to job interviews.

v) a) TEXT BOOKS

- 1. Meenakshi Raman and Sangeetha Sharma (2018). "Professional Communication", 3rd Edition, Oxford University Press, 2018
- 2. Meenakshi Raman and Sangeetha Sharma," Technical Communication: Principles and Practice", 2nd Edition, Oxford University Press, 2011
- 3. M. Ashraf Rizvi, "Effective Technical Communication". New Delhi: Tata McGraw Hill Publications, 2007.

(b) OTHER REFERENCES

- 1. English for Engineers and Technologists (Combined edition, Vol. 1 and 2), Orient Blackswan 2010.
- 2. Stephen E. Lucas, "The Art of Public Speaking", 10th Edition; McGraw Hill Education, 2012.
- 3. William Strunk Jr. & E.B. White, "The Elements of Style", 4th Edition, Pearson, 1999.
- 4. David F. Beer and David McMurrey, Guide to writing as an Engineer, John Willey. New York. 2004.
- 5. Goodheart-Willcox, "Professional Communication", First Edition, 2017. 6. Training in Interpersonal Skills: Tips for Managing People at Work, Pearson Education, India, 6 editions, 2015.
- 7. The Ace of Soft Skills: Attitude, Communication and Etiquette for Success, Pearson Education; 1 edition, 2013.
- 8. Anand Ganguly, "Success in Interview", RPH, 5th Edition, 2016.
- 9. Raman Sharma, "Technical Communications", Oxford Publication, London, 2024

vi) COURSE PLAN

Module	Contents	No. of
		hours



I	Need for Effective Communication, Levels of communication; Flow of communication; Use of language in communication; Communication networks; Significance of technical communication, Types of barriers; Miscommunication; Noise; Overcoming measures Non-verbal Communication and Body Language: Forms of nonverbal communication; Interpreting body-language cues; Kinesics; Proxemics; Chronemics; Effective use of body language Technical Writing: Differences between technical and literary style, Elements of style; Common Errors, Letter Writing: Formal, informal and demi-official letters; business letters, Netiquettes: effective mail messages	8
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II	Need for Creativity in the 21 st century, Imagination,	12
	Intuition, Experience, Sources of Creativity, Lateral	
	Thinking, Myths of Creativity	
	Critical thinking Vs Creative thinking, Functions of Left Brain &	
	Right brain, Convergent & Divergent Thinking, Critical reading &	
	Multiple Intelligence.	
	Steps in problem-solving, Problem-Solving Techniques,	
	Problem Solving through Six Thinking Hats, Mind Mapping,	
	Forced Connections.	

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	Problem Solving strategies, Analytical Thinking and quantitative reasoning expressed in written form, Numeric, symbolic, and graphic reasoning, Solving application problems.	
III	Reading, Comprehension, and Summarizing: Reading styles, critical reading, reading and comprehending shorter and longer technical articles from journals, newspapers Listening Skills: Active and Passive listening, listening for general content, to fill up information, intensive listening, for specific information, to answer, and to understand. Developing effective listening skills, barriers to effective listening, listening to longer technical talks, listening to classroom lectures, talks on engineering /technology, listening to documentaries and making notes, TED talks. Telephone etiquettes	10
IV	Oral Presentation: Voice modulation, tone, describing a process, Presentation Skills: Oral presentation and public speaking skills, business presentations, Preparation: organizing the material, self Introduction, introducing the topic, answering questions, individual presentation practice, presenting visuals effectively. Mirroring, Elevator Pitch Introducing Oneself -one's career goals	15



	and semi formal), Job applications, Minute preparation, CV preparation (differences between Bio-Data, CV and Resume), and LinkedIn profile. Statements of Purpose, Instructions, Checklists. Interview Skills: types of interviews, successful interviews, interview etiquette, dress code, body language, telephone/online interviews Total Hours	60
V	Formal writing and interview skills: Technical Writing: differences between technical and literary style. Letter Writing (formal, informal	15

i) Lab Activities

- 1. Activity: SWOT analysis
- 2. Activity: Creating LinkedIn profile, preparing CV, mock interview
- 3. Activity: Reading a technical paper and summarizing
- 4. Activity: Interpret data in tables and graphs
- 5. Activity: Writing a report
- 6. Activity: Oral presentation on the given topic using appropriate non-verbal cues
- 7. Case Analysis of a challenging scenario
- 8. Problem solving using mind map/six thinking hats

ii) Continuous Assessment

Attendance: 5 marks Regular assessment

Project report writing: 10 marks

Technical presentation through PPT:10 marks

Listening Test: 10 marks

Group discussion/mock job interview: 10 marks

LinkedIn submission: 5 marks

Case Study: 20 marks Project:30 marks



Course Code	Course Name	Category	L	Т	P	Credit	Year of Introduction
23CYP10A	ENGINEERING CHEMISTRY LAB	BSC	0	0	2	1	2023

i) COURSE OVERVIEW:

This course is designed to familiarize with the basic experiments in industrial chemistry and to accustom the students with the handling and analyzing chemicals and standard laboratory equipments.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Use volumetric titration techniques forquantitative analysis of water.	Apply
CO 2	Use spectroscopic techniques for analyzing and interpreting the IR spectraand NMR spectra of some organic compounds.	Apply
CO 3	Use instrumental techniques forquantitative chemical analysis.	Apply
CO 4	Organize scientific experiments as ateam to analyze the results of such experiments.	Analyze
CO 5	Interpret experimental data by themselves to apply them to real worldproblems.	Analyze

iii) SYLLABUS

- 1. Estimation of total hardness of water by EDTA method.
- 2. Analysis of IR and ¹H NMR spectra of organic compounds.
- 3. Determination of wavelength of absorption maximum and colorimetric estimation of Fe^{3+} insolution.
- 4. Determination of molar absorptivity of a compound.
- 5. Estimation of chloride in water by argentometric method.

- 6. Calibration of pH meter and determination of pH of a solution.
- 7. Potentiometric titration: Acid base titration
- 8. Estimation of dissolved oxygen in water by Winkler's method.

iv) b) REFERENCES

- 1) R. K. Mohapatra, *Engineering Chemistry with Laboratory Experiments*, 2015, Firstedition, PHI Learning, New Delhi.
- 2) S. C. George, R. Jose, Lab *Manual of Engineering Chemistry*, 2019, First edition, S.Chand & Company Pvt Ltd, New Delhi.
- 3) E. Slowinski, W. C. Wolsey, *Chemical Principles in the Laboratory*, **2008**, CengageLearning, 11th edition, New Delhi.

v) CONTINOUS ASSESSMENT

Attendance : 5 marks

Classwork / Assessment / Viva-voce : 55 marks

Written Examination : 40 marks

Total : 100 Marks

vi) END SEMESTER EXAMINATIONS

Nil

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23ESB10P	Manufacturing and Construction Practices B	ESC	1	0	2	0	2	2023

i) COURSE OVERVIEW:

- This subject for exposing the students to the various theoretical and practical aspects of, manufacturing processes and familiarize various tools, measuring device, practices and machines used in workshop section.
- The goal of this course is to introduce the students to the field of Civil Engineering and its
 importance in the development of the Country. The course is designed to have lecture sessions
 on an introduction to the various fields of Civil Engineering and different aspects of
 construction. The workshop session will provide hands-on experience in certainconstructionrelated activities including surveying and levelling.

ii) COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO 1	Explain the basic manufacturing, metal joining and machining processes	Understand
CO 2	Demonstrate general safety precautions in different mechanical workshop trades.	Understand
CO 3	Prepare simple models using fitting, carpentry, sheet metal, welding and 3D printing techniques.	Apply
CO 4	Identify the tools and equipment used in fitting, carpentry, sheet metal, welding and various machine tools.	Apply
CO 5	Explain the various disciplines of Civil Engineering and its relevance in the development of the nation.	Understand
CO 6	Explain the different structural elements of a building and the building rules and regulations.	Understand
CO 7	Apply engineering principles and tools to set-out a plan, estimate the area and profile of plots, and construct masonry wall.	Apply
CO 8	Examine the quality of different building blocks.	Apply
CO 9	Make use of plumbing tools to install fixtures like tap, T-Joint, elbow, bend etc.	Apply

iii) SYLLABUS

PART-I MECHANICAL

Module 1: Introduction to Workshop practice: Workshop practice, shop floor precautions, ethics and First Aid knowledge. Studies of mechanical tools, components and their applications: Tools: Screw drivers, spanners, Allen keys, cutting pliers etc. and Accessories

Module 2: Sheet Metal—Sheet metal forming, Sheet metal cutting, Forging, Rolling, Extrusion. Welding—Elementary ideas of joining process-welding, soldering and brazing. Fitting—Study of tools, Practice in filing, cutting. Male and female joints. Carpentry—Study oftools and joints. Practice in planning, chiseling, marking and sawing.

Module 3: Machine Tools (Basic elements, Working principle and types of operations), Lathe, Drilling Machine, Shaper, planer, slotter, Milling Machine, Grinding machine Machining processes: turning, taper turning, thread cutting, shaping, drilling, grinding, milling. Introduction to CNC and 3D Printing.

Practicals:

1. Machine shop

iv) a) TEXT BOOKS

- 1) AICTE's Prescribed Textbook: Workshop / Manufacturing Practices (with Lab Manual)ISBN: 978-93-91505-332
- 2) Hajra Choudhury S.K., Hajra Choudhury A.K. and Nirjhar Roy S.K., "Elements of WorkshopTechnology", Vol. I 2008 and Vol. II 2010, Media promoters and publishers private limited, Mumbai.
- 3) Kalpakjian S. And Steven S. Schmid, "Manufacturing Engineering and Technology", 4th edition, Pearson Education India Edition, 2002.

b) REFERENCES

- 1) Gowri P. Hariharan and A. Suresh Babu," Manufacturing Technology I" Pearson Education, 2008.
- 2) Roy A. Lindberg, "Processes and Materials of Manufacture", 4th edition, Prentice Hall India,1998.
- 3) Rao P.N., "Manufacturing Technology", Vol. I and Vol. II, Tata McGraw Hill House, 2017.

PART-II CIVIL

Module 1: General Introduction to Civil Engineering: Relevance of Civil Engineering in the development of the nation. Brief introduction to major disciplines of Civil Engineering: Surveying, Structural Engineering, Geotechnical Engineering, Hydraulics & Water Resources, Transportation Engineering, Environmental Engineering, Construction planning & Project management, GIS.

Module 2: Structural elements of a building: Foundation, plinth, lintel, masonry wall, column, beam, slab, sunshade, parapet, staircase. Plinth area, built up area, carpet area, floor area ratio. Permission plan of a building – Demonstration. Building rules and regulations: NBC, KBR & CRZnorms.

Module 3: Surveying: Principles, instruments used. Levelling: Principles of levelling using dumpylevel - simple levelling, differential levelling. Demonstration of Total Station. Brick masonry – Types of bonds, Masonry arches, number of bricks for construction, other types of building blocks. Construction materials – cement, mortar, concrete. Plumbing tools. Types of roofs, Flooring materials

Practicals:

- **1.** Compute area of a given plot using tape, EDM etc.
- **2.** Levelling Plot the longitudinal section of a road.

- **3.** Setting out of a building: Set out a building as per the given building plan. Each groupcan set out one or two rooms of the building.
- **4.** Construct a wall of height 50 cm and wall thickness 1½ bricks using English bond (Nomortar required) corner portion length of side walls 60 cm
- **5.** Cast paver blocks using mortar and test for strength (Include sustainable materials also)
- **6.** Tests for strength of various types of building blocks
- **7.** Study on plumbing and install plumbing fixtures like Tap, T-Joint, Elbow, Bend, Threading etc.
- **8.**Plan a rainwater harvesting system

a) TEXT BOOKS

- 1) B.C. Punmia, Ashok Kumar Jain, Arun Kumar Jain, Basic Civil Engineering, 1 st Edition, 2003, Laxmi Publications.
- 2) Rangwala, Essentials of Civil Engineering, 1 st Edition, 2012, Charotar Publishing House.
- 3) Mamlouk M. S. and Zaniewski J. P., Materials for Civil and Construction Engineering, Pearson Publishers, 4 th Edition, 2017.
- 4) B.C. Punmia, Ashok Kumar Jain, Arun Kumar Jain, Surveying Volume I, 17 th Edition, 2016, Laxmi Publications.

b) REFERENCES AND CODES/RULES OF PRACTICES

- 1) W. B. McKay, Building Construction-Volumes 1 to 4, 4 th /5 th Edition, 2013, Pearson Education India.
- 2) W.F. Chen and J.Y. Richard Liew (Eds.), The Civil Engineering Handbook, 2 nd Edition, 2002, CRC Press (Taylor and Francis).
- 3) Kerala Municipality Building Rules, 2019, Local Self Government (RD) Department, Government of Kerala.
- 4) Kerala Panchayat Building Rules, 2019, Local Self Government (RD) Department, Government of Kerala.
- 5) SP 7: 2016, National Building Code of India 2016 (NBC 2016), Bureau of Indian Standards, New Delhi, 2016.
- 6) Coastal Regulation Zone Rules (CRZ rules), 2019, Ministry of Environment, Forest, and Climate Change (MoEFCC), Government of India.

60 Marks

7) IPA

v) CONTINOUS ASSESSMENT

Total

Attendance 5 marks

CA Exams (CAT1 and CAT2) 10 marks each

Assignment 15 marks

Lab work 10

Lab exam 10

vi) END SEMESTER EXAMINATIONS

There will be an end semester examination for 40 marks with a duration of 2 hours.

	SEMESTER III												
Slot	Cate	Course	Courses	C	redit S	tructu	re	SS	Hours	Credit			
	gory	Code		L	T	P	J						
A	BSC	23MAL20B	Discrete Mathematical Structures	3	1	0	0	5	4	4			
В	PCC	23CSL20A	Data Structures	3	1	0	0	5	4	4			
С	PCC	23CSL20B	Computer Organization and Architecture	3	1	0	0	5	4	4			
D	PCC	23CSB20C	Object Oriented Programming Concepts	3	0	2	0	5.5	5	4			
Е	ESC	23ESL00A	Design Engineering	2	0	0	0	3	2	2			
G	HSC	23HSL2NA	Professional Ethics	2	0	0	0	3	2	1*			
S	PCC	23CSP20A	Hardware Lab	0	0	3	0	1.5	3	2			
T	PCC	23CSP20B	Data Structures Lab	0	0	3	0	1.5	3	2			
Н	VAC		Minor	3	0	0	0	4.5	3	3			
	_		TOTAL					34	27/30	23/26			

			SEMESTE	RIV						
Slot	Cate	Course	Courses	Cre	dit Str	uctu	ıre	SS	Hours	Credit
	gory	Code	L T		P	J				
A	BSC	23MAL20E	Mathematics of Artificial Intelligence	3	1	0	0	5	4	4
В	PCC	23CSL20D	Operating Systems	3	1	0	0	5	4	4
С	PCC	23CSL20E	Database Management Systems	3	1	0	0	5	4	4
D	PCC	23CSL20F	Formal Languages and Automata Theory	3	1	0	0	5	4	4
Е	HSC	23HSL2NB	Universal Human Values- II	3	0	0	0	3.5	3	1*
G	ESC	23ESL2NC	Industrial Safety Engineering	2	1	0	0	3.5	3	1*
S	PCC	23CSP20C	Operating Systems Lab	0	0	3	0	1.5	3	2
T	PCC	23CSP20D	Database Lab	0	0	3	0	1.5	3	2
Н	VAC		Minor/Honours	3	0	0	0	4.5	3	3
			TOTAL					34.5	28/31	22/25

^{*}Not to be considered for Grade/GPA/CGPA. Pass or Fail Only

B.Tech in Computer Science and Engineering 2023-24 MINOR

ster		BASKET I Specialization: VARE ENGINEE	RING	ì	_	BASKET II BASKET III Specialization: Specialization: CHINE LEARNING NETWORKING						
Semester	Course	Course	L-T-P-J	Credit	Course Number	Course	L-T-P-J	Credit	Course Number	Course	L-T-P-J	Credit
S3	23CSL2 MA	Object Oriented Programmi ng	0-0-0-8	3	23CSL2 MC	Mathemat ics for Machine Learning	3-0-0-0	3	23CSL 2ME	Data Communicati on	3-0-0-0	3
S4	23CSL2 MB	Programmi ng Methodolo gies	0-0-0-8	3	23CSL2 MD	Concepts in Machine Learning	3-0-0-0	3	23CSL 2MF	Introduction to Computer Networks	3-0-0-0	3
S5	23CSL3 MA	Concepts in Software Engineering	0-0-0-8	3	23CSL3 MC	Concepts in Deep Learning	3-0-0-0	3	23CSL 3ME	Client Server Systems	3-0-0-0	3
S6	23CSL3 MB	Introductio n to Software Testing	0-0-0-8	3	23CSL3 MD	Reinforce ment Learning	3-0-0-0	3	23CSL 3MF	Wireless Networks and IoT Applications	3-0-0-0	3
\$7/ \$8	23CSJ4 MA	Mini Project	0-9-0-0	3	23CSJ4 MA	Mini Project	0-9-0-0	3	23CSJ 4MA	Mini Project	0-0-0-0	3

ster	Sp	Basket IV ecialization: ata Science				Basket V pecialization: twork Security		
Semester	Course Number Course Credit		Course	Course	L-T-P-J	Credit		
S3	23CSL2MG	Statistics for Data Science and Time Forecasting	3-0-0-0	3	23CSL2MI	Basics of Computer Systems	3-0-0-0	3
S4	23CSL2MH	Data Visualization & ML	3-0-0-0	3	23CSL2MJ	Cyber Security	3-0-0-0	3
S5	23CSL3MG	Natural Language Processing	3-0-0-0	3	23CSL3MI	Introduction to Blockchain technologies	3-0-0-0	3
S6	23CSL3MH	Deep Learning	3-0-0	3	23CTL3MJ	Privacy and security in IoT	0-0-0-8	3
S7/S8	23CSJ4MA	Mini Project	0-9-0-0	3	23CSJ4MA	Mini Project	0-9-0-0	3

B.Tech in Computer Science and Engineering 2023-24 **HONOURS**

Semester	Basket I Specialization: SECURITY IN COMPUTING				Spec COMPI	Basket II Specialization: COMPUTATIONAL BIOLOGY				Basket III Specialization: COMPUTER VISION			
Sem	Course Number	Course	L-T-P-J	Credit	Course Number	Course	f-d-L-T	Credit	Course Number	Course	L-T-P-J	Credit	
S4	23CSL2H B	Number Theory	3-0-0-0	3	23CTL2HB	Computa tional Fundame ntals for Bioinform atics	3-0-0-0	3	23CTL 2HD	Advanced Topics in Computer Graphics	3-0-0-0	3	
S5	23CSL3H A	Cryptogr aphic Algorith ms	3-0-0-0	3	23CTL3HA	Computat ional Biology 0-0-0-		3	23CTL 3HC	Advanced Concepts In Computer Vision	3-0-0-0	3	
S6	23CSL3H D	Network Security	3-0-0-0	3	23CTL3HB	Machi ne Learni ng in Comp utation al Biolog y	3-0-0-0	3	23CTL 3HD	Image And Video Processin g	3-0-0-0	3	
S7	23CSL4H A	Cyber Forensic s	3-0-0-0	3	23CTL4HA	Computat ional Health Informati cs	3-0-0-0	3	23CTL4 HC	Surveillan ce Video Analytics	3-0-0-0	3	
S8	23CTJ4H A	Mini Project	0-9-0-0	3	23СТЈ4НВ	Mini Project	0-9-0-0	3	23CTJ4 HD	Mini Project	0-9-0-0	3	

SEMESTER III

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL20A	Data Structures	PCC	3	1	0	0	4	2023

i. COURSE OVERVIEW

This course aims to introduce the various data structures, their organization and operations. It covers abstract concepts for data organization and manipulation using data structures such as stacks, queues, linked lists, binary trees, heaps and graphs. It helps the learner to apply appropriate data structures and associated algorithms for solving real world problems efficiently.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Design an algorithm for a computational task and calculate the time/space complexities.	Apply
CO 2	Identify suitable data structure (array or linked list) to represent a data item required to be processed to solve a given computational problem and write an algorithm to find the solution of the computational problem.	Apply
CO 3	Design an algorithm to find the solution of a computational problem by selecting an appropriate data structure (binary tree/graph) to represent a data item to be processed.	Apply
CO 4	Apply appropriate Hash Function to store a given dataset and enable efficient access of data in the given set.	Apply
CO 5	Make use of appropriate sorting algorithms based on specific circumstances.	Apply

iii. SYLLABUS

Introduction: Basic Concepts of Data Structures, Algorithms, Performance Analysis, Asymptotic Notation, Complexity Calculation of Simple Algorithms.

Arrays and Searching: Sparse matrix, Stacks and Queues, Linear Search and Binary Search.

Linked List and Memory Management: Operations on Linked List, Types of Linked Lists, Stacks and Queues, Memory allocation and deallocation -First-fit, Best-fit and Worst-fit.

Trees and Graphs: Binary Trees, Binary Search Trees, Graph Representations, Depth First Search and Breadth First Search, Applications of Graphs.

Sorting and Hashing: Selection Sort, Insertion Sort, Quick Sort, Merge Sort and Heap Sort, Hashing Techniques, Collision Resolution, Overflow handling, Hashing functions.

iv(a)TEXTBOOKS

1. Ellis Horowitz, Sartaj Sahni and Susan Anderson-Freed, Universities Press, Fundamentals of Data Structures in C.

(b) REFERENCES

- 1. Samanta D., Classic Data Structures, Prentice Hall India.
- 2. Richard F. Gilberg, Behrouz A. Forouzan, Data Structures: A Pseudocode Approach with C, 2/e, Cengage Learning.
- 3. Aho A. V., J. E. Hopcroft and J. D. Ullman, Data Structures and Algorithms, Pearson
- 4. Publication.

Tremblay J. P. and P. G. Sorenson, Introduction to Data Structures with Applications, Tata McGraw Hill.

v. COURSE PLAN

Module	Contents	Hours
I	Introduction: Basic Concepts of Data Structures, System Life Cycle, Algorithms, Performance Analysis, Space Complexity, Time Complexity, Asymptotic Notation, Complexity Calculation of Simple Algorithms	8
п	Arrays and Searching: Polynomial representation using Arrays, Sparse matrix, Stacks, Queues-Circular Queues, Priority Queues, Double Ended Queues, Evaluation of Expressions, Linear Search and Binary Search	14
III	Linked List and Memory Management: Self-Referential Structures, Dynamic Memory Allocation, Operations on Linked List-Singly Linked List, Doubly Linked List, Circular Linked List. Stacks and Queues using Linked List, Polynomial representation using Linked List, Memory allocation and deallocation-First-fit, Best-fit and Worst-fit allocation schemes	14
IV	Trees and Graphs: Trees, Binary Trees-Tree Operations, Binary Tree Representation, Tree Traversals, Binary Search Trees- Binary Search Tree Operations, Graphs, Representation of Graphs, Depth First Search and Breadth First Search on Graphs, Applications of Graphs	14
V	Sorting and Hashing: Sorting Techniques – Selection Sort, Insertion Sort, Quick Sort, Merge Sort and Heap Sort, Hashing- Hashing Techniques, Collision Resolution, Overflow handling, Hashing functions – Mid square, Division, Folding, Digit Analysis	10
	Total Hours	60

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Total : 40 marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

• No. of Tests: 02

Maximum Marks: 40
Test Duration: 1 ½ hours

• Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL20B	Computer Organization and Architecture	PCC	3	1	0	0	4	2023

PRE-REQUISITE: 23ESL10Q Digital Electronics

i. COURSE OVERVIEW:

The aim of this course is to enable students to understand the fundamental architecture of a digital computer. Study of Computer Organization and Architecture is essential to understand the hardware behind the code and its execution at physical level by interacting with existing memory and I/O structure. It helps the learners to understand the fundamentals about computer system design so that they can extend the features of computer organization to detect and solve problems occurring in computer architecture.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Explain the relevance of basic components, I/O organization, types of memory systems and pipelining schemes in a computer.	Understand
CO 2	Solve cache mapping problems used in memory systems.	Apply
CO 3	Develop the control signals required for the execution of a given instruction.	Apply
CO 4	Model Arithmetic Logic Unit and its registers.	Apply
CO 5	Solve the numerical problems using arithmetic algorithms in a computer.	Apply
CO 6	Develop the control logic for a given arithmetic problem.	Apply

iii. SYLLABUS

Fundamental building blocks and functional units of a computer. Memory locations and addresses. Execution phases of an instruction.

Register transfer logic: inter register transfer – arithmetic, logic and shift micro operations. Processor logic design: Design of arithmetic circuit, logic circuit, arithmetic logic unit, shifter, accumulator.

Arithmetic Algorithms, Pipelining, Basic principles, classification of pipeline processors, instruction and arithmetic pipelines, hazard detection and resolution.

Design of the processing unit – how arithmetic and logic operations are performed. Design of the control unit – hardwired and microprogrammed control.

I/O organisation – interrupts, DMA, different interface standards. Memory Subsystem – different types.

iv.(a) TEXT BOOKS

- 1. Hamacher C., Z. Vranesic and S. Zaky, Computer Organization and Embedded Systems ,6/e, McGraw Hill, 2023.
- 2. M. Morris Mano, Digital Logic & Computer Design, 4/e, Pearson Education, 2013
- 3. M. Morris Mano, Computer System Architecture, 3/e, Pearson Education, 2007.

(b) REFERENCES

- 1. Patterson D.A. and J. L. Hennessy, Computer Organization and Design, 5/e, Morgan Kaufmann Publishers, 2013.
- 2. William Stallings, Computer Organization and Architecture: Designing for Performance, Pearson, 9/e, 2013.

v. COURSE PLAN

vi. ASSESMENT PATTERN

Module	Contents	No. of hours
I	Basic Structure of computers – functional units - basic operational concepts - bus structures. Memory locations and addresses - memory operations, Instructions and instruction sequencing, addressing modes. Basic processing unit – fundamental concepts – instruction cycle – execution of a complete instruction - single bus and multiple bus organization	12
II	Register transfer logic: inter register transfer – arithmetic, logic and shift micro operations. Processor logic design: - processor organization – Arithmetic logic unit - design of arithmetic circuit - design of logic circuit - Design of arithmetic logic unit - status register – design of shifter - processor unit – design of accumulator.	12
III	Arithmetic algorithms: Algorithms for multiplication and division (restoring method) of binary numbers. Array multiplier, Booth's multiplication algorithm. Pipelining: Basic principles, classification of pipeline processors, instruction and arithmetic pipelines (Design examples not required), hazard detection and resolution.	12
IV	Control Logic Design: Control organization — Hardwired control-microprogram control —control of processor unit - Microprogram sequencer, micro programmed CPU organization -horizontal and vertical micro instructions.	11
V	I/O organization: accessing of I/O devices – interrupts, interrupt hardware - Direct memory access. Memory system: basic concepts – semiconductor RAMs. memory system considerations –ROMs, Content addressable memory, cache memories - mapping functions.	13
	Total Hours	60

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Total : 40 marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

• No. of Tests: 02

Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSB20C	Object Oriented Programming Concepts	PCC	3	0	2	0	4	2023

i. COURSE OVERVIEW

Aim of the course is to introduce Object oriented concepts in programming. The course introduces Object Oriented Principles, Object Oriented Programming in Java, Exception handling, Event handling, multithreaded programming, and graphical user interface programming. The course will enable learners to solve problems by breaking it down to object level while designing software and implementing it using Java.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Summarize the Basic features and architecture of Java	Understand
CO 2	Construct Object Oriented Design using Unified Modelling Language (UML)	Apply
CO 3	Apply the object-oriented concepts - classes, objects, constructors, data hiding, inheritance, and polymorphism to write Java programs.	Apply
CO 4	Utilize packages & interfaces, input/output streams, files and string-handling mechanisms to develop programs	Apply
CO 5	Utilize exception handling, multithreading and database connectivity to develop java applications.	Apply
CO 6	Apply event handling features and swing to develop Graphical User Interface based Java application programs	Apply

iii. SYLLABUS

Approaches to Software Design - Functional Oriented Design, Object Oriented Design, Object Modeling Using Unified Modeling Language (UML) – Use case model, Class diagram, Interaction diagram, Activity diagram, State chart diagram. Introduction to Java - Java programming Environment and Runtime Environment, Java Virtual Machine (JVM), Java compiler, Bytecode.

Core Java Fundamentals: Data types, Operators, Control Statements, Object Oriented Programming in Java - Class Fundamentals, Constructors, Method Overloading, Access Control, Command Line Arguments, Inheritance - Method Overriding, Abstract Classes and Methods.

Packages and Interfaces, Interfaces, String Handling, Comparison of String Buffer and String, Input/ Output - Reading Console Input, Writing Console Output, Object Streams and Serialization, Working with Files.

Exception Handling, Collections framework, Collections Class, Event handling - Delegation Event Model, Multithreaded Programming.

Swings fundamentals - Model View Controller (MVC), Event Handling in Swings, Exploring Swings, Java Database Connectivity (JDBC).

iv (a) TEXTBOOKS

- 1. Herbert Schildt, Java: The Complete Reference, 8/e, Tata McGraw Hill, 2011.
- 2. Bahrami A., Object Oriented Systems Development using the Unified Modeling Language, McGraw Hill, 1999.
- 3. Paul Deitel, Harvey Deitel, Java How to Program, Early Objects 11th Edition, Pearson, 2018.

(b) REFERENCES

- 1. Y. Daniel Liang, Introduction to Java Programming, 7/e, Pearson, 2013.
- 2. Nageswararao R., Core Java: An Integrated Approach, Dreamtech Press, 2008
- 3. Balaguruswamy E., Programming JAVA a Primer, 5/e, McGraw Hill, 2014.

v. COURSE PLAN

Module	Contents	Hours
I	Approaches to Software Design - Functional Oriented Design, Object Oriented Design, Object Modeling Using Unified Modeling Language (UML) – Basic Object Oriented concepts, UML diagrams, Use case model, Class diagram, Interaction diagram, Activity diagram, State chart diagram. Introduction to Java - Java programming Environment and Runtime Environment, Development Platforms -Standard, Enterprise. Java Virtual Machine (JVM), Java compiler, Bytecode, Java Buzzwords, Java program structure, Comments, Garbage Collection.	8
	Basic programs using datatypes, operators, and control statements in Java.	4
II	Primitive Data types - Integers, Floating Point Types, Characters, Boolean. Literals, Type Conversion and Casting, Variables, Arrays, Strings, Vector class. Object Oriented Programming in Java - Class Fundamentals, Declaring Objects, Object Reference, Introduction to Methods, Constructors, this Keyword, Method Overloading, Using Objects as Parameters, Returning Objects, Recursion, Access Control, Static Members, Final Variables, Inner Classes, Command Line Arguments, Inheritance - Super Class, Sub Class, The Keyword super, protected Members, Calling Order of Constructors, Method Overriding, the Object class, Abstract Classes and Methods, using final with Inheritance.	12
	Object Oriented Programming Concepts: Problem on the use of constructors, inheritance, method overloading & overriding, polymorphism	5
III	Java Library - String Handling – String Constructors, String Length, Special String Operations - Character Extraction, String Comparison, Searching Strings, Modifying Strings, using value Of(), Comparison of String Buffer and String. Packages and Interfaces - Defining Package, CLASSPATH, Access Protection, Importing Packages, Interfaces. Input/ Output - I/O Basics, Reading Console Input, Writing Console Output, PrintWriter Class, Object Streams and Serialization, Working with Files. File Handling: Problems on performing I/O operations using streams and files	8
IV	Exception Handling - Checked Exceptions, Unchecked Exceptions, try Block and catch Clause, Multiple catch Clauses, Nested try Statements, throw, throws and finally.	9

B.Tech in Computer Science and Engineering 2023-24

	Total Hours	75
	Binary Search and Sorting Algorithms (Quick Sort or Merge Sort)	5
	Graphics Programming and database connectivity	5
	Java Database Connectivity (JDBC) - JDBC overview, Creating and Executing Queries – create table, delete, insert, select.	
V	Swing Layout Managers, Exploring Swings –JFrame, JLabel, The Swing Buttons, JTextField.	8
\$ 7	Graphical User Interface and Database support of Java: Swings fundamentals - Swing Key Features, Model View Controller (MVC), Swing Controls, Components and Containers, Swing Packages, Event Handling in Swings,	o
	Exception handling and multi-threading applications	5
	Resuming and Stopping Threads.	
	Multithreaded Programming - The Java Thread Model, The Main Thread, Creating Thread, Creating Multiple Threads, Synchronization, Suspending,	
	Event Classes, Sources of Events, and Event Listener Interfaces, Using the Delegation Model.	
	Event handling - Event Handling Mechanisms, Delegation Event Model,	
	Accessing a Collection via an Iterator.	
	Collection Interface, List Interface. Collections Class – Array List class.	

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 60: 40

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Lab Work : 10 marks

Lab Exam : 10 marks

Total : 60 marks

40 marks

vii. CONTINUOUS ASSESSMENT TEST

End Semester Examination

No. of Tests: 02
Maximum Marks: 30
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 40 Exam Duration: 2 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSP20A	Hardware Lab	PCC	0	0	3	0	2	2023

PRE-REQUISITE: 23ESL10Q Digital Electronics

i. COURSE OVERVIEW: This course aims to familiarize students with the Digital Logic Design and the implementation of logic circuits using ICs of basic logic gates and flip flops. Also expose the students to the various arithmetic circuits used in computers by enabling them to perform simulation of experiments with support of a virtual environment. This course helps the learners to develop a digital logic and apply it to solve real life problems.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes						
CO 1	Design and implement combinational logic circuits using logic gates	Apply				
CO 2	Design and implement sequential logic circuits using Integrated Circuits	Apply				
CO 3	Design and simulate experiments related to computer architecture with support of a virtual environment.	Apply				

LIST OF EXPERIMENTS Part-A

- A two-hour session should be spent to make the students comfortable with the use of trainer kit/breadboard and ICs.
- The following experiments can be conducted on breadboard or trainer kits.
- 1. Realization of functions using basic and universal gates (SOP and POS forms).
- 2. Design and realization of half adder, full adder, half subtractor and full subtractor using basic gates.
- 3. Design and implement a 4-bit adder/subtractor circuit using IC7483.
- 4. Implementation of Flip Flops: SR, D, T, JK using basic gates.
- 5. Asynchronous Counter: Realization of Mod N counters (At least one up counter and one down counter to be implemented).
- 6. Synchronous Counter: Realization of Mod-N counters and sequence generators. (At least one mod N counter and one sequence generator to be implemented)
- 7. Realization of Shift Register (Serial input left/right shift register), Ring counter and Johnson Counter using flip flops.
- 8. Realization of combinational circuits using MUX & DEMUX ICs (74150, 74154).

Part-B

The following experiments aim at training the students to the various key aspects of Digital Logic and Computer Architecture by enabling them to perform simulation of experiments with support of a virtual environment.

Experiment 1. Design of Ripple Carry Adders.

Experiment 2. Design a 4-bit Booth's multiplier circuit.

Experiment 3: Design of 4-bit ALU

Experiment 4: Design of 4X3 RAM memory.

iii. (a) TEXT BOOKS

- 1. M. Morris Mano, Digital Logic & Computer Design, 4/e, Pearson Education, 2013.
- 2. Hamacher C., Z. Vranesic and S. Zaky, Computer Organization and Embedded Systems ,6/e, McGraw Hill, 2023.
- 3. T. L. Floyd, *Digital Fundamentals*, 11/e, Pearson Education, 2018.
- 4. Arun Kumar Singh, Digital Principles Foundation of Circuit Design and Application- New Age Publishers, 2006.

(b) REFERENCE

1. http://vlabs.iitkgp.ernet.in/coa/

2.http://vlabs.iitkgp.ac.in/coa/exp8/alut/alut.html

iv. COURSE PLAN

Experi ment No.	List of exercises/experiments	No. of hours
1	Realization of functions using basic and universal gates (SOP and POS forms).	3
2	Design and realization of half adder, full adder, half subtractor and full subtractor using basic gates and universal gates.	3
3	Design and implement a 4-bit adder/subtractor circuit using IC7483.	3
4	Implementation of Flip Flops: SR, D, T, JK and Master Slave JK Flip Flops using basic gates.	3
5	Asynchronous Counter: Realization of Mod N counters (At least one up counter and one down counter to be implemented).	3
6	Synchronous Counter: Realization of Mod-N counters and sequence generators. (At least one mod N counter and one sequence generator to be implemented)	3

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7	Realization of Shift Register (Serial input left/right shift register), Ring counter and Johnson Counter using flip flops.	3
8	Realization of combinational circuits using MUX & DEMUX ICs (74150, 74154).	3
9	Design of Ripple Carry Adders.	3
10	Design a 4-bit Booth's multiplier circuit.	6
11	Design of 4-bit ALU	6
12	Design of 4X3 RAM memory	6
	Total	45

v. Assessment Pattern

Continuous Assessment

Attendance : 5 marks

Continuous Assessment: 55 marks

Final Assessment : 40 marks

Total : 100 marks

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSP20B	Data Structures Lab	PCC	0	0	3	0	2	2023

i. COURSE OVERVIEW

The aim of this course is to give hands-on experience in creating and using different Data Structures. It also covers various applications of linear and nonlinear Data Structures. This course helps the learners to select appropriate data structures to solve computational problems.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Implement different data structures like stacks, queues, linked lists, trees and graphs efficiently.	Apply
CO 2	Apply appropriate data structures to solve problems efficiently.	Apply
CO 3	Design an efficient program to search/sort a list of records.	Apply
CO 4	Implement different hashing techniques.	Apply

iii. SYLLABUS

Searching techniques. Stack, queue and their applications. Linked lists and its applications. Trees and its applications, Graph traversals, Different sorting techniques, Different Hashing Techniques.

iv.REFERENCE BOOKS

- 1. Ellis Horowitz, SartajSahni and Susan Anderson-Freed, Universities Press, Fundamentals of Data Structures in C.
- 2. Samanta D., Classic Data Structures, Prentice Hall India.
- 3. Richard F. Gilberg, Behrouz A. Forouzan, Data Structures: A Pseudocode Approach with C, 2/e, Cengage Learning.

- 4. Aho A. V., J. E. Hopcroft and J. D. Ullman, Data Structures and Algorithms, Pearson Publication.
- 5. Tremblay J. P. and P. G. Sorenson, Introduction to Data Structures with Applications, Tata McGraw Hill.

v. COURSE PLAN

Experiment	List of Exercises					
No.		hours				
I	Implementation of different searching techniques.					
II	Implementation of stack, queue and their applications.	9				
III	III Implementation of linked lists and its applications.					
IV	Implementation of trees and its applications	9				
V	Implementation of graph traversals.	3				
VI	Implementation of different sorting techniques	6				
VII	Implementing different hashing techniques.	6				
	Total Hours	45				

vi. Assessment Pattern

Continuous Assessment

Attendance : 5 marks

Continuous Assessment: 55 marks

Final Assessment : 40 marks

Total : 100 marks

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Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MA	Object Oriented Programming	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

The purpose of this course is to enable learners to solve problems by breaking it down to object level while designing software and to implement it using Java. This course introduces Object Oriented Principles, Object Oriented Programming in Java, Inheritance, Exception handling, Event handling, multithreaded programming and working with window-based graphics. This course helps the learners to develop Mobile applications, Enterprise Applications, Scientific Applications and Web based Applications.

ii. COURSE OUTCOMES

Course Outcomes	Description	Level
CO 1	Summarize the basic features and architecture of Java	Understand
CO 2	Construct Object Oriented Design using Unified Modelling Language (UML)	Apply
CO 3	Apply the object-oriented concepts – classes, objects, constructors, data hiding, inheritance and polymorphism to write Java programs	Apply
CO 4	Utilize packages and interfaces, input/output streams, files and exception handling mechanism to develop programs	Apply
CO 5	Utilize multithreading to develop Java applications	Apply
CO 6	Apply event handling features and swing to develop Graphical User Interface based Java application programs	Apply

iii. SYLLABUS

Introduction - Approaches to Software Design, Object Modeling using UML, Introduction to Java - JVM, Java Compiler, Bytecode.

Core Java Fundamentals – Primitive Data types, Operators, Control Statements, Object Oriented Programming in Java - Class and Object fundamentals, Constructors, Access Control, Command-line Arguments.

More features of Java – Inheritance, Packages and Interfaces, Abstract Classes and Methods, Exception Handling.

Advanced Features of Java – Input/Output, Java Library, String Handling, Collections Framework.

GUI Programming, Event Handling and Multithreaded Programming – Swing Fundamentals, Event Handling, Multithreaded Programming.

iv (a) TEXT BOOKS

- 1. Herbert Schildt, Java: The Complete Reference, 8/e, Tata McGraw Hill,2011.
- 2. Rajib Mall, Fundamentals of Software Engineering, 4thedition, PHI,2014.
- Paul Deitel, Harvey Deitel, Java How to Program, Early Objects 11thEdition, Pearson,

³. 2018.

(b) REFERENCES

- 1. Y. Daniel Liang, Introduction to Java Programming, 7/e, Pearson, 2013.
- 2. Nageswararao R., Core Java: An Integrated Approach, Dreamtech Press, 2008.
- 3. Flanagan D., Java in A Nutshell, 5/e, O'Reilly,2005.
- 4. Barclay K., J. Savage, Object Oriented Design with UML and Java, Elsevier, 2004.
- 5. Sierra K., Head First Java, 2/e, O'Reilly, 2005.
- 6. Balagurusamy E., Programming JAVA a Primer, 5/e, McGraw Hill,2014.

v. COURSE PLAN

Module	Contents	Hours
I	Introduction - Approaches to Software Design- Functional Oriented Design, Object-Oriented Design, Object Modeling Using UML — Basic object oriented concepts. Basic object oriented concepts. UML diagrams, Use case model. Class diagram. Java programming Environment and Runtime Environment, Development Platforms -Standard, Enterprise. JVM, Java compiler, Bytecode. Java Buzzwords, Java program structure, Comments, Garbage Collection.	8
II	Primitive Data types - Integers, Floating Point Types, Characters, Boolean. Literals, Type Conversion and Casting, Variables, Arrays, Strings, Vector class. Operators - Arithmetic Operators, Bitwise Operators, Relational Operators, Boolean Logical Operators, Assignment Operator, Conditional (Ternary) Operator, Operator Precedence. Control Statements - Selection Statements, Iteration Statements and Jump Statements. Object Oriented Programming in Java - Class Fundamentals, Declaring Objects. Introduction to Methods. Constructors, this Keyword. Method Overloading, Recursion. Access Control, static Members. Final Variables, Inner Classes. Command-Line Arguments.	10
III	Inheritance - Super class, Sub class, the keyword super, Calling Order of Constructors, Method Overriding, the Object class, Abstract Classes and Methods, Using final with Inheritance. Packages and Interfaces - Defining Package, CLASSPATH, Access Protection, Importing Packages. Interfaces. Exception Handling - Checked Exceptions, Unchecked Exceptions, try Block and catch Clause, Multiple catch Clauses, Nested try Statements, throw, throws and finally.	9
IV	Input/output - I/O Basics, Reading Console Input. Writing Console Output, PrintWriter Class. Object Streams and Serialization, Serialization, Working with Files. Java Library - String Handling - String Constructors, String Length, Special String Operations, Character Extraction, String Comparison, Searching Strings, Modifying Strings Using valueOf(), Comparison of string Buffer and String. Collections framework - Collections overview, Collections Class - Array List. Accessing Collections via an Iterator.8	9
V	Swings fundamentals, Swing Key Features. MVC, Swing Controls, Components and Containers. Exploring Swing –JFrame, JLabel, JButton, JTextField. Event handling - Event Handling Mechanisms, Delegation Event Model, Delegation Event Model, Event Classes, Sources of Events, Event Listener Interfaces, Using the Delegation Model. Multithreaded Programming- The Java Thread Model, The Main Thread, Creating Thread, Creating Multiple Threads, Suspending, Resuming and Stopping Threads.	9
	Total Hours	45

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5

Continuous Assessment Tests : 20

Assignment : 15

Total : 40 marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MC	Mathematics for Machine Learning	VAC	3	0	0	0	3	2023

PRE REQUISTE: 23MAL10A Linear Algebra & Calculus

i. COURSE OVERVIEW: This is the foundational course for awarding B. Tech. Minor in Computer Science and Engineering with specialization in Machine Learning. The purpose of this course is to introduce mathematical foundations of basic Machine Learning concepts among learners, on which Machine Learning systems are built. This course covers Linear Algebra, Vector Calculus, Probability and Distributions, Optimization and Machine Learning problems. Concepts in this course help the learners to understand the mathematical principles in Machine Learning and aid in the creation of new Machine Learning solutions, understand & debug existing ones, and learn about the inherent assumptions & limitations of the current methodologies.

ii. COURSE OUTCOMES

After the completion of the course the student will be able to:

Course Outcomes	Description	Level
CO 1	Make use of the concepts of linear algebra and matrices.	Apply
CO 2	Compute solutions by applying analytical geometry methods.	Apply
CO 3	Solve machine learning problems using gradients and partial differentiation	Apply
CO 4	Perform operations on random variables and compute probability	Apply
CO5	Develop Machine Learning Models using unconstrained and constrained optimization methods	Apply

iii. SYLLABUS

Linear Algebra: Systems of Linear Equations, Matrices, Analytic geometry.

Matrix Decompositions: Norms, Eigen decomposition and Diagonalization.

Vector Calculus: differentiation of Univariate Functions, Useful Identities for Computing Gradients.

Probability and Distributions: Data and Learning Model Empirical Risk Minimization, Summary Statistics and Independence.

Optimization: Optimization Using Gradient Descent, Constrained Optimization and Lagrange Multipliers.

iv (a) TEXT BOOKS

1. J. Stewart, Essential Calculus, Cengage, 2nd Edition, 2017.

(b)REFERENCES

- 1. Linear Algebra and Its Applications, 4th Edition by Gilbert Strang
- 2. Linear Algebra Done Right by Axler, Sheldon, 2015 published by Springer
- 3. Introduction to Applied Linear Algebra by Stephen Boyd and Lieven Vandenberghe, 2018 published by Cambridge University Press

Module	Contents	No. of
		hours
I	LINEAR ALGEBRA: Systems of Linear Equations – Matrices, Solving Systems	9
	of Linear Equations. Vector Spaces – Vector Spaces, Linear Independence, Basis	
	and Rank. Linear Mappings – Matrix Representation of Linear Mappings, Basis	
	Change, Image and Kernel.	
II	ANALYTIC GEOMETRY, MATRIX DECOMPOSITIONS: Norms, Inner	9
	Products, Lengths and Distances, Angles and Orthogonality, Orthonormal Basis,	
	Orthogonal Complement, Orthogonal Projections - Projection into One	
	Dimensional Subspaces, Projection onto General Subspaces, Gram-Schmidt	
	Orthogonalization. Determinant and Trace, Eigenvalues and Eigenvectors,	
	Cholesky Decomposition, Eigen decomposition and Diagonalization, Singular	
	Value Decomposition, Matrix Approximation.	

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III	VECTOR CALCULUS: Differentiation of Univariate Functions - Partial	7
	Differentiation and Gradients, Gradients of Vector Valued Functions, Gradients	
	of Matrices, Useful Identities for Computing Gradients. Back propagation and	
	Automatic Differentiation – Gradients in Deep Network, Automatic	
	Differentiation. Higher Order Derivatives Linearization and Multivariate Taylor	
	Series.	
IV	Probability and Distributions: Construction of a Probability Space - Discrete	8
	and Continuous Probabilities, Sum Rule, Product Rule, and Bayes' Theorem.	
	Summary Statistics and Independence – Gaussian Distribution - Conjugacy and	
	the Exponential Family - Change of Variables/Inverse Transform.	
$\overline{\mathbf{V}}$	Optimization: Optimization Using Gradient Descent - Gradient Descent with	12
	Momentum, Stochastic Gradient Descent. Constrained Optimization and	
	Lagrange Multipliers - Convex Optimization - Linear Programming - Quadratic	
	Programming	
	<u> </u>	45
	Total hours	

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2ME	Data Communication	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

The purpose of this course is to prepare learners to understand the communication entities and the associated issues in the field of Computer Science. This course covers fundamental concepts of data transmission &media, digital &analog transmissions, multiplexing & spread spectrum, error detection &correction and switching. Concepts in data communication help the learner to understand the concepts in networking and mobile communication.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Explain the characteristics of signals used for Analog and Digital Transmissions.	Understand
CO 2	Discuss the features, issues in data transmission and selection of transmission media based on characteristics and propagation modes.	Understand
CO 3	Apply appropriate signal encoding techniques for a given scenario.	Apply
CO 4	Illustrate multiplexing, spread spectrum technologies and switching techniques used in data communication.	Understand
CO 5	Apply error detection & correction techniques.	Apply

iii. SYLLABUS

Data Transmission Basics - Communication model - Periodic Analog signals - Analog & digital data and signals - Transmission Impairments-Data rate limits - Noiseless channel, Nyquist bandwidth, Noisy channel, Shannon's capacity formula.

Transmission Media - Guided Transmission Media - Unguided media - Wireless Propagation - Ground wave propagation, Sky Wave propagation, Line-of-Sight (LoS) Propagation.

Digital Transmission and Analog Transmission - Digital data to Digital signal - Analog data to Digital signal - Digital data to Analog signal - Analog data to Analog signal.

Multiplexing and Spread Spectrum - Multiplexing - FDM, WDM, TDM, Synchronous TDM, Statistical TDM. Spread Spectrum Techniques - DSSS, FHSS, CDM, CDMA.

Error Detection, Correction and Switching - Digital data communication techniques - Asynchronous transmission, Synchronous transmission. Detecting and correcting errors - Types of Errors- Detection Methods - Basic principles of Switching - Circuit Switching, Packet

iv (a) TEXT BOOKS

- 1. Forouzan B. A., Data Communications and Networking, 5/e, McGraw Hill, 2013.
- 2. William Stallings, Data and Computer Communication 9/e, Pearson Education, Inc.

(b) REFERENCES

- 1. Schiller J., Mobile Communications, 2/e, Pearson Education, 2009.
- 2. Curt M. White, Fundamentals of Networking and Communication 7/e, Cengage learning.

Module	Contents	Hours
I	Data Transmission Basics Communication model - Simplex, Half duplex, Full duplex transmission. Periodic Analog signals - Sine wave, Amplitude, Phase, Wavelength, Time and frequency domain, Bandwidth. Analog & digital data and signals. Transmission impairments - Attenuation, Delay distortion, Noise. Data rate limits - Noiseless channel, Nyquist bandwidth, Noisy channel, Shannon's capacity formula.	8
п	Transmission Media Guided Transmission Media - Twisted pair, Coaxial cable, Optical fiber. Unguided media - Radio waves, Terrestrial microwave, Satellite microwave, Infrared. Wireless Propagation - Ground wave propagation, Sky Wave propagation, Line-of-Sight (LoS) Propagation.	7
III	Digital Transmission and Analog Transmission Digital data to Digital signal – Non-Return-to-Zero (NRZ), Return- to-Zero (RZ), Multilevel binary, Biphase. Analog data to Digital signal - Sampling theorem, Pulse Code Modulation (PCM), Delta Modulation (DM). Digital data to Analog signal: Amplitude Shift Keying (ASK), Frequency Shift Keying (FSK), Phase Shift Keying(PSK). Analog data to Analog signal: Amplitude Modulation (AM),Frequency Modulation (FM), Phase Modulation (PM).	11
IV	Multiplexing and Spread Spectrum Multiplexing - Frequency Division Multiplexing (FDM), Wave length Division Multiplexing (WDM), Time Division Multiplexing (TDM), Characteristics, Synchronous TDM, Statistical TDM. Spread Spectrum Techniques - Direct Sequence Spread Spectrum (DSSS), Frequency Hopping Spread Spectrum (FHSS), Code Division Multiplexing, Code Division Multiple Access (CDMA).	10
v	Error Detection, Correction and Switching Digital data communication techniques - Asynchronous transmission, Synchronous transmission. Detecting and correcting errors - Types of Errors, Parity check, Checksum, Cyclic Redundancy Check (CRC), Forward Error Correction (FEC), Hamming Distance, Hamming Code. Basic principles of Switching - Circuit Switching, Packet Switching, Message Switching.	9

Total Hours

45

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Total : 40 marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours

Course Code	Course Name	Category	L	T	P	J	Credit	Year of Introduction
23CSL2MG	Statistics for Data Science and Time Forecasting	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

This course provides a comprehensive introduction to statistical concepts, data analysis techniques, and time series forecasting methods, with a focus on practical implementation using Python. Through a combination of theoretical lectures, hands-on exercises, and case studies, students will learn to analyze data, build predictive models, and forecast time series data for various applications.

ii. COURSE OUTCOMES

Course Outcomes	Description	Level
CO 1	Explain the fundamental concepts in statistics and probability theory	Understand
CO 2	Comprehend the importance of sampling distributions and the Central Limit Theorem in statistical inference.	Understand
CO 3	Interpret visualizations to identify relationships and trends within the data.	Apply
CO 4	Explain the components of time series data and their implications for analysis	Understand
CO 5	Evaluate forecast accuracy and performance metrics to assess the effectiveness of forecasting models.	Apply

iii. SYLLABUS

Statistics and probability theory, Sampling distributions and the Central Limit Theorem, Parametric vs. non-parametric tests, Understanding EDA and its importance, Correlation analysis and heatmap visualization, ARIMA Models and Forecasting Seasonal decomposition techniques, Forecast evaluation and performance metrics

iv(a)TEXT BOOKS

- 1. Richard Golden, Statistical Machine Learning A Unified Framework (1st ed.), CRC Press 2020. ISBN 9781351051490.
- 2. An Introduction to Statistical Learning with Applications in R" by Gareth James, Daniela Witten, Trevor Hastie, and Robert Tibshirani
- 3. "Time Series Analysis and Its Applications: With R Examples" by Robert H. Shumway and David S. Stoffer

(b) REFERENCES

1. Masashi Sugiyama, Introduction to Statistical Machine Learning on (1st ed.), Morgan Kaufmann, 2017. ISBN 978-0128021217.

- 2. VanderPla, 2016. Jake. Python Data Science Handbook.
- 3. Andrew Park, 2021, Data Science for Beginners
- 4. Muller, A.C. and Guido, S., 2017. Introduction to machine learning with Python. O'Reilly.

v. COURSE PLAN

Module	Contents	Hours
I	Overview of statistics and probability theory Descriptive statistics: measures of central tendency and dispersion Probability concepts: random variables, probability distributions, and probability rules. Case study Using Python implementation	9
II	Sampling distributions and the Central Limit Theorem, Confidence intervals and hypothesis testing, Parametric vs. non-parametric tests, Case study Using Python implementation	12
III	Exploratory Data Analysis (EDA) Understanding EDA, Visual EDA - Univariate, Bivariate, and Multivariate Analysis- Correlation and Heatmaps. Case study Using Python implementation	9
IV	Introduction to time series data, Time series components: trend, seasonality, and noise. Autocorrelation and partial autocorrelation functions. Stationarity and its implications, ARIMA (AutoRegressive Integrated Moving Average) models Case study Using Python implementation	9
V	Model identification, estimation, and diagnostics ,Exponential smoothing methods ,Seasonal decomposition techniques , Forecast evaluation and performance metrics	6
	Total Hours	45

vi. ASSESMENT PATTERN

Continuous Assessment: End Semester Examination - 40: 60

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Total : 40 marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

• No. of Tests: 02

• Maximum Marks: 40

• Test Duration: 1 ½ hours

• Topics: 2 1/2 modules

viii. END SEMESTER EXAMINATION

• Maximum Marks: 60

• Exam Duration: 3 hours

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MI	BASICS OF COMPUTER SYSTEMS	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

This course mainly deals with basic working technology and concepts of computer organization, operating systems and computer networks. This course provides basic understanding about working of a personal computer and uses of I/O devices. This course also provides the basic concepts of operating systems including process management, memory management, process synchronization and file management. Also various aspects of network communication, understand the concept of networking devices are explained in the course.

ii. **COURSE OUTCOMES**: After the completion of the course the student will be able to

Course Outcomes	Description	Level
CO1	Recognize and express the relevance of basic components, I/O organization,memory systems and pipelining schemes in a digital computer.	Understand
CO2	Explain concepts of process management and process scheduling mechanisms and process synchronization employed in Operating Systems.	Understand
CO3	Explain the concepts of process and memory management mechanisms deployed in computing devices.	Understand
CO4	Explain the features of computer networks, protocols, and network design models.	Understand
CO5	Recognize appropriate routing algorithms, congestion control techniques and analyze the functions and protocols of the network layer, transport layer, and application layer in inter-networking.	Understand



iii. SYLLABUS

Functional units of a computer: CPU, memory, I/O; Data representation; Processor design: Instruction set architecture, pipelining; Memory: Concept of hierarchical memory organization, cache memory, mapping functions and replacement algorithms, main memory organization; Input-Output: I/O transfers - program-controlled, interrupt-driven and DMA. Processes and threads and their scheduling, synchronization, deadlocks in concurrent processes; Memory management basics, demand paging and virtual memory implementation; File system design and implementation. OSI and TCP/IP Model; Local area networks: Multiple access techniques – wired and wireless; Concepts of switched networks, Internet addressing and routing algorithms; Transport protocols, UDP, TCP, flow control, congestion control; Application Layer: Client-Server and P2P architecture, API; Application layer protocols such as DNS, SSL, WWW, HTTP.

iv (a) TEXT BOOKS

- 1. A.Silberschatz, P.B. Galvin and G,Gagne, Operating system concepts, 9th Edition, Wiley India 2009.
- 2.Carl Hamacher, Zvonko Vranesic, Safwat Zaky ,Computer Organization, 5th Edition, McGraw Hill, 2002.
- 3. Computer Networks by Andrew S. Tanenbaum, 4/e, PHI (Prentice Hall India).

(b) REFERENCE

- 1. Andrew S Tanenbaum, "Modern Operating Systems", 4th Edition, Prentice Hall, 2015.
- 2. William Stallings, "Operating systems", 6th Edition, Pearson, Global Edition, 2015.
- 3. William Stallings, Computer Networking with Internet Protocols, Prentice-Hall, 2004.
- 4. Larry L Peterson and Bruce S Dave, Computer Networks A Systems Approach, 5/e, Morgan Kaufmann.
- 5.M. Morris Mano, Digital Logic & Computer Design, 4/e, Pearson Education, 2013.
- 6. Patterson D.A. and J. L. Hennessy, Computer Organization and Design, 5/e, Morgan Kaufmann Publishers, 2013.
- 7. William Stallings, Computer Organization and Architecture: Designing for Performance, Pearson, 9/e, 2013.



Module	Contents	No. of hours			
Ι	I Basic Structure of computers – functional units - basic operational concepts - bus structures. Memory locations and addresses - memory operations, Instructions and instruction sequencing, addressing modes. Pipelining: Basic principles, classification of pipeline processors. Memory system: basic concepts – semiconductor RAMs and ROMs, Cache memories - mapping functions.				
П	I/O organization: accessing of I/O devices – interrupts, interrupt hardware - Direct memory access. Introduction to Operating systems: Functions of an operating system. Processes and threads – Process Management: Process Concept – Processes-States – Process Control Block – Threads. Scheduling- CPU Scheduling . Process synchronization.	9			
III	Deadlocks – Conditions, Modelling using graphs. Handling – Prevention – Avoidance – Banker's Algorithm and its implementation (P) – Detection- Recovery. Memory Management: Main Memory- – Segmentation – Paging – Demand Paging-Page replacement algorithms. File System Interface: File Concepts – Attributes – operations – types – structure – access methods.	10			
IV	Introduction – Uses of computer networks, Network hardware, Network software. Reference models – The OSI reference model, The TCP/IP reference model, Comparison of OSI and TCP/IP reference models. Physical Layer – Physical topologies, Repeaters and hub, Transmission media overview. Data link layer - Data link layer design issues, Error detection and correction, Multiple access protocols.	9			
V	Network layer-IP addressing, Routing Protocols . Transport layer-User Datagram Protocol (UDP). Transmission Control Protocol (TCP)- Congestion control algorithms. Application Layer –File Transfer Protocol (FTP), Domain Name System (DNS), Electronic mail, Multipurpose Internet Mail Extension (MIME), Simple Network Management Protocol (SNMP), World Wide Web(WWW) – Architectural overview.	9			
	Total Hours	45			



vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 Marks
Continuous Assessment Tests : 20 Marks
Continuous Assessment Assignment : 15 Marks
Total : 40 Marks

End Semester Examination : 60 Marks

vii. CONTINUOUS ASSESSMENT TEST

• No. of Tests: 02

• Maximum Marks: 30

• Test Duration: 1 ½ hours

• Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

• Maximum Marks: 60

• Exam Duration: 3 hours



SEMESTER IV



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of introduction
23MAL20E	MATHEMATICS FOR ARTIFICIAL INTELLIGENCE	BSC	3	1	0	0	4	2023

i. COURSE OVERVIEW

The purpose of this course is to introduce mathematical foundations of basic Machine Learning concepts among learners, on which Machine Learning systems are built. This course covers Linear Algebra, Vector Calculus, Probability, Optimization and Machine Learning problems. Concepts in this course help the learners to understand the mathematical principles in Machine Learning and aid in the creation of new Machine Learning solutions, understand and debug existing ones, and learn about the inherent assumptions and limitations of the current methodologies.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO1	Make use of the concepts, rules and results about linear equations, matrix algebra, vector spaces, eigenvalues and eigenvectors to solve computational problems	Apply
CO2	Apply concepts of orthogonality and matrix decompositions to solve Engineering problems	Apply
CO3	Apply calculus operations on functions of several variables and matrices, including partial derivatives and gradients	Apply
CO4	Utilize the concepts, rules and results about probability and Bayes' theorem to find solutions of computational problems	Apply
CO5	Use unconstrained and constrained optimization methods in machine learning problems	Apply

iii. SYLLABUS

Systems of Linear Equations, vector spaces, Linear mappings, Orthogonality, Matrix Decompositions: Norms, Eigen decomposition and Diagonalization, Singular Value Decomposition, differentiation of Univariate Functions, Useful Identities for Computing Gradients, Concepts of probability, Baye's theorem, correlation, Independence, Optimization Using Gradient Descent, Constrained Optimization and Lagrange Multipliers.

iv. a) TEXTBOOKS



1. Mathematics for Machine Learning by Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong published by Cambridge University Press (freely available at https://mml - book.github.io)

b) REFERENCES

- 1. Linear Algebra and Its Applications, 4th Edition by Gilbert Strang
- 2. Linear Algebra Done Right by Axler, Sheldon, 2015 published by Springer
- 3. Introduction to Applied Linear Algebra by Stephen Boyd and Lieven Vandenberghe, 2018 published by Cambridge University Press ,Engineering Optimization by S.S. Rao, 4th Edition, 2009 published by John Wiley and Sons Inc

v) ASSESSMENT PATTERN

Module	Contents	No. of hours
I	LINEAR ALGEBRA: Systems of Linear Equations – Matrices, Solving Systems of Linear Equations. Vector Spaces –Vector Spaces, Linear Independence, Basis and Rank. Linear Mappings – Matrix Representation of Linear Mappings, Basis Change, Image and Kernel.	14
п	ORTHOGONALITY and MATRIX DECOMPOSITIONS: Norms, InnerProducts, Lengths and Distances, Angles and Orthogonality, Orthonormal Basis, Orthogonal Complement, Orthogonal Projections – Projection into One Dimensional Subspaces, Projection onto General Subspaces, Gram-Schmidt Orthogonalization. Determinant and Trace, Eigenvalues and Eigenvectors, Cholesky Decomposition, Eigen decomposition and Diagonalization, Singular Value Decomposition.	14
ш	VECTOR CALCULUS: Differentiation of Univariate Functions - Partial Differentiation and Gradients, Gradients of Vector Valued Functions, Gradients of Matrices, Useful Identities for Computing Gradients. Back propagation and Automatic Differentiation – Gradients in Deep Network, Automatic Differentiation. Higher Order Derivatives Linearization and Multivariate Taylor Series.	10
IV	Probability and Distributions: Construction of a Probability Space - Discrete and Continuous Probabilities, Sum Rule, Product Rule, Conditional probability and Bayes' Theorem. Summary Statistics and Independence – Gaussian Distribution –Linear Correlation-Curve fitting-Co variance matrix-independence.	12
V	Classical optimization Techniques -Necessary and sufficient conditions for optimality, Lagrange multiplier, Optimization Using Gradient Descent.	10
	Total	60



Continuous Assessment: End Semester Examination – 40:60

Continuous Assessment

Attendance : 5 marks
Assignments : 15 marks
Assessment through Tests : 20 marks
Total Continuous Assessment : 40 marks
End Semester Examination : 60 marks
TOTAL : 100 marks

vi) CONTINUOUS ASSESSMENT TEST

• No. of tests: 02

Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

vii) END SEMESTER EXAMINATION

Maximum Marks: 60Exam Duration: 3 hours



Course Code	Course Name	Category	L	T	P	J	Credit	Year of Introduction
23CSL20D	Operating Systems	PCC	3	1	0	0	4	2023

i.COURSE OVERVIEW

Study of operating system is an essential to understand the overall working of a computer system, tradeoffs between performance and functionality and the division of jobs between hardware and software. This course introduces the concepts of memory management, device management, process management, file management and security & protection mechanisms available in an operating system. The course helps the learner to understand the fundamentals about any operating system design so that they can extend the features of operating system to detect and solve many problems occurring in operating system and to manage the computer resources appropriately.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Explain the relevance, structure and functions of Operating Systems in computing devices.	Understand
CO 2	Apply the concepts of process management and process scheduling mechanisms employed in Operating Systems.	Apply
CO 3	Explain process synchronization in Operating Systems and illustrate process synchronization mechanisms using Mutex Locks, Semaphores and Monitors.	Understand
CO 4	Apply strategies and algorithms for deadlock management to ensure system stability in Operating Systems.	Apply
CO 5	Develop problem solving skills through memory management techniques and disk scheduling algorithms.	Apply
CO 6	Explain the file and storage management, protection and fundamentals of virtualization in Operating Systems.	Understand

iii. SYLLABUS

Introduction: Functions of an operating system-overview. Kernel Data Structures-Operating System Interfaces and implementation - User Interfaces, System Calls. Operating System implementation and Structure, System Boot process.

Process Management, Threads, Scheduling Queues- Context Switching-Process Creation and Termination-CPU Scheduling -Inter Process Communication.

 $Process\ Synchronization, Critical\ Section-Synchronization-Locks,\ Semaphores,\ Monitors,\ Classical\ Synchronization-Locks,\ Semaphores,\ Monitors,\ Classical\ Synchronization-Locks,\ Semaphores,\ Monitors,\ Classical\ Synchronization-Locks,\ Semaphores,\ Monitors,\ Classical\ Synchronization-Locks,\ Semaphores,\ Monitors,\ Synchronization-Locks,\ Synchronizat$

 $Problems\ and\ its\ implementation-\ Deadlocks-\ Handling-Prevention-\ Avoidance-Detection\ Recovery.$

 $Memory\ Management-Swapping\ -\ Segmentation\ -\ Paging\ -\ Page\ replacement\ algorithms.\ Storage$

Management-RAID- Disk structure, Disk scheduling and implementation

File System Interface- Protection in Operating Systems-Directory implementation – allocation methods-



Protection-Access Matrix

iv (a) TEXT BOOKS

Abraham Silberschatz, Peter B Galvin, Greg Gagne, Operating System Concepts, 9/e, Wiley

1. India, 2015.

(b) REFERENCES

- 1. Andrew S Tanenbaum, "Modern Operating Systems", 4th Edition, Prentice Hall, 2015.
- 2. William Stallings, "Operating systems", 6th Edition, Pearson, Global Edition, 2015.
- 3. Garry Nutt, Nabendu Chaki, Sarmistha Neogy, "Operating Systems", 3rd Edition, Pearson Education, 2016.
 - 4 D.M. Dhamdhere, "Operating Systems", 2nd Edition, Tata McGraw Hill, 2011.

Module	Contents	Hours
I	Introduction: Functions of an operating system. Single processor, multiprocessor and clustered systems – overview. Kernel Data Structures Operating System Interfaces and implementation - User Interfaces, System Calls – examples. Operating System implementation - approaches. Operating System Structure – Monolithic, Layered, Micro-kernel, Modular. System Boot process.	10
п	Process Management: Process Concept – Processes-States – Process Control Block – Threads. Scheduling – Queues – Schedulers – Context Switching. Process Creation and Termination. CPU Scheduling – Scheduling Criteria – Scheduling Algorithms. Inter Process Communication: Shared Memory, Message Passing, Pipes	12
Ш	Process Synchronization: Critical Section - Peterson's solution. Synchronization - Locks, Semaphores, Monitors, Classical Problems and its implementation - Producer Consumer, Dining Philosophers and Readers-Writers Problems (P). Deadlocks - Conditions, Modeling using graphs. Handling - Prevention - Avoidance - Banker's Algorithm - Detection- Recovery.	13
IV	Memory Management: Main Memory – Swapping - fixed partitions - variable partitions - – Contiguous Memory allocation – Segmentation – Paging – Demand Paging-Page replacement algorithms. Storage Management: Overview of mass storage structure- disks and tapes. Disk structure – accessing disks. Disk scheduling algorithms.	12
V	File System Interface: File Concepts – Attributes – operations – types – structure – access methods. Protection. File system implementation. Directory implementation – allocation methods. Protection– Goals, Principles, Domain. Access Matrix. Virtual machines -overview, Building blocks, Types of virtual machines and their implementations.	13



Total Hours

60

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40 marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL20E	Database Management Systems	PCC	3	1	0	0	4	2023

PRE-REQUISITE: 23MAL20B Discrete Mathematical Structures, 23CSL20A Data Structures

i. COURSE OVERVIEW

This course provides a clear understanding of fundamental principles of Database Management Systems and relational databases. Students will be able to manage data efficiently by identifying suitable structures to maintain data assets of organizations and to develop applications that utilize database technologies.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Model real world scenarios using Entity Relationship diagrams	Apply
CO 2	Design solutions for efficiently representing and querying data using relational model.	Apply
CO 3	Choose an indexing method for database applications.	Apply
CO 4	Make use of the concept of Concurrency Control and Recovery in Database systems.	Apply
CO 5	Explain basic concepts of relational and NoSQL databases.	Understand

iii. SYLLABUS

Types of data, database and DBMS, Languages and users. Software Architecture, E-R Modelling, Relational Model – concepts and languages, relational algebra SQL, views,

Assertions and triggers, relational database design, Functional Dependency and normal forms, Secondary storage organization, indexing, query optimization, concurrent transaction processing and recovery principles, Introduction to NoSQL.

iv (a) TEXT BOOKS

- Elmasri R. and S. Navathe, Database Systems: Models, Languages,
- 1. Design and Application Programming, Pearson Education, 7/e, 2017.
- 2. Sliberschatz A., H. F. Korth and S. Sudarshan, Database System



Concepts, 6/e, McGraw Hill, 2011.

.

(b) REFERENCES

- 1. Adam Fowler, NoSQL for Dummies, John Wiley & Sons, 2015.
- NoSQL Data Models: Trends and Challenges (Computer Engineering: Databases and Big Data), Wiley, 2018.

Module	Contents	Hours
I	Introduction to Database and Entity Relationship (ER) Model Concept & Overview of Database Management Systems (DBMS) - Characteristics of Database system, Database Users, structured, semi- structured and unstructured data. Data Models and Schema - Three Schema architecture. Database Languages, Database architectures and classification. ER model - Basic concepts, entity set & attributes, notations, Relationships and constraints, cardinality, participation, notations, weak entities, relationships of degree 3. Structure of Relational Databases - Integrity Constraints, Synthesizing ER diagram to relational schema	9
II	Relational Model Relational Algebra - select, project, Cartesian product operations, join - Equi-join, natural join. query examples, introduction to Structured Query Language (SQL), Data Definition Language (DDL), Table definitions and operations — CREATE, DROP, ALTER, INSERT, DELETE, UPDATE. SQL DML (Data Manipulation Language) - SQL queries on single and multiple tables, Nested queries (correlated and non- correlated), Aggregation and grouping, Views, assertions, Triggers, SQL data types	14
III	Normalization Different anomalies in designing a database, The idea of normalization, Functional dependency, Armstrong's Axioms (proofs not required), Closures and their computation, Equivalence of Functional Dependencies (FD), Minimal Cover (proofs not required). First Normal Form (1NF), Second Normal Form (2NF), Third Normal Form (3NF), Boyce Code Normal Form (BCNF), Lossless join and dependency preserving decomposition, Algorithms for checking Lossless Join (LJ) and Dependency Preserving (DP) properties.	12
IV	Physical Data Organization Physical Data Organization - Review of terms: physical and logical records, blocking factor, pinned and unpinned organization. Indexing, Primary and Secondary indexing, Single level indices, numerical examples, Multi-level-indices, numerical examples, Clustered and non-clustered indexing. B-Trees & B+-Trees (structure only, algorithms not required).	12



V	Transactions, Concurrency Control, Recovery and Recent Topics Transaction Processing Concepts - overview of concurrency control, Transaction Model, Significance of concurrency Control & Recovery, Transaction States, System Log, Desirable Properties of transactions. Serial schedules, Concurrent and Serializable Schedules, Conflict equivalence and conflict serializability, Recoverable and cascadeless schedules, Locking, Two-phase locking and its variations. Log-based recovery, Deferred database modification, check-pointing. Introduction to NoSQL Databases.	13
	Total Hours	60

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL20F	FORMAL LANGUAGES AND AUTOMATA THEORY	PCC	3	1	0	0	4	2023

i. COURSE OVERVIEW

Formal Languages and automata theory is a core course in theoretical computer science. It deals with automata and grammar representations for languages in Chomsky Hierarchy. The topics covers in this course have applications in various domains including compiler design, decidability and complexity theory.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Classify a given formal language into Regular, Context-Free, Context Sensitive, Recursive or Recursively Enumerable.	Understand
CO 2	Construct finite automaton for regular language.	Apply
CO 3	Construct a Pushdown Automaton and a Context-Free Grammar for a given context-free language.	Apply
CO 4	Model a Turing machine as language acceptors or transducers.	Apply
CO 5	Explain the notion of decidability.	Understand

iii. SYLLABUS

Regular Grammar

Finite Automata: DFA, NFA, NFA with epsilon transition, Equivalence of DFA, NFA and ε-NFA.

Regular grammar, Regular expression, Closure Properties of Regular Languages, pumping lemma, DFA state minimization.

Context Free Grammar

Representation of CFG, Derivation, Ambiguity, Simplification of CFG, Normal Forms, Pumping lemma, Closure Properties of CFG.

Pushdown Automata(PDA), Language acceptance by PDA, Equivalence of PDAs and CFGs.

Context Sensitive Grammar (CSG)

Linear Bounded Automata. Language accepted by LBA.

Unrestricted Grammar

Turing Machine, Instantaneous Description, Variants of Turing Machine, Recursive and Recursively Enumerable Languages, Decidability, undecidability problems on TM.

Chomsky classification of formal languages.

iv (a) TEXT BOOKS

John E Hopcroft, Rajeev Motwani and Jeffrey D Ullman, Introduction to Automata Theory,

1 Languages and Computation, 3/e Pearson Education, 2007.



(b) REFERENCES

- 1. Dexter C. Kozen, Automata and Computability, Springer (1999).
- 2. Michael Sipser, Introduction to Theory of Computation, Cengage Publishers, 2013.

v. COURSE PLAN

Module	Contents	Hours
I	Introduction— Alphabets, Strings, Languages. Representation of Finite automata. Regular Languages - Deterministic Finite State Automata (DFA) (Proof of correctness of construction not required) Formal Definition, State transition diagram, Transition table, Language of DFA. Nondeterministic Finite State Automata (NFA), Formal Definition, State transition diagram, Transition table, Language of NFA. NFA with epsilon transition. Equivalence of DFA and NFA, Equivalence of ε-NFA and NFA.	11
II	Regular Grammar (RG), Equivalence of RGs and DFA, Regular Expression (RE), Equivalence of REs and ε-NFA, DFA to RE, Pumping Lemma for regular languages(proof not required), Closure Properties of Regular Languages, Myhill-Nerode Theorem, DFA state minimization. Application and limitation of finite automata.	11
Ш	Context Free Grammar (CFG)- Representation of Context Free Languages (proof of correctness is required), Derivation of strings (Left most and Right most derivation), derivation trees and ambiguity, Simplification of CFG, Normal forms for CFG- CNF, GNF. Pumping Lemma for Context-Free Languages (Proof not required), Closure Properties of Context Free Languages.	12
IV	Pushdown Automata- Definition and representation, Instantaneous Description, Language acceptance by PDA, Acceptance by empty stack, Acceptance by final state. Nondeterministic Pushdown Automata (NPDA), Deterministic Pushdown Automata (DPDA), Equivalence of PDAs and CFGs (Proof not required). Context Sensitive Grammar (CSG), Linear Bounded Automata. (Concept only).	12
V	Turing Machines- Basic model, definition and representation, Instantaneous Description, Language acceptance by TM, Variants of Turing Machine-Multitape TM, Universal TM, Halting Problem, Recursive and Recursively Enumerable Languages. Introduction to decidability, undecidability problems on TM. Chomsky classification of formal languages.	14
	Total Hours	60

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks



Total : 40marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours

• Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of introduction
23HSL2NB	UNIVERSAL HUMAN VALUES-II	HSC	3	0	0	0	1	2023

i. COURSE OVERVIEW

The objectives of the course are:

- 1. To help the students appreciate the essential complementarity between 'VALUES' and 'SKILLS'
- 2. To facilitate the development of a holistic perspective among students towards life and profession leading towards a value-based living
- 3. To help the students to have ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with nature

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO1	Understand themselves and their surroundings (family, society, nature)	Understand
CO2	Show more commitment towards what they have learnt about Human values, Human relationship and Human society	Understand
CO3	Apply Sustainable Solutions to Real Life problems based on the learning gained through Universal Human Values	Apply

iii. SYLLABUS

Course Introduction - Need, Basic Guidelines, Content and Process for Value Education Purpose and motivation for the course, recapitulation from Universal Human Values-I

Self-Exploration—what is it? - Its content and process; 'Natural Acceptance' and Experiential Validation- as the process for self-exploration, Continuous Happiness and Prosperity- A look at basic Human Aspirations, Right understanding, Relationship and Physical Facility- the basic requirements for fulfilment of aspirations of every human being with their correct priority, Understanding Happiness and Prosperity correctly- A critical appraisal of the current scenario, Method to fulfil the above human aspirations: understanding and living in harmony at various levels.

(Include practice sessions to discuss natural acceptance in human being as the innate acceptance for living with responsibility (living in relationship, harmony and co-existence) rather than as arbitrariness in choice based on liking-disliking)

Understanding Harmony in the Human Being - Harmony in Myself!

Understanding human being as a co-existence of the sentient 'I' and the material 'Body'



Understanding the needs of Self ('I') and 'Body' - happiness and physical facility Understanding the Body as an instrument of 'I' (I being the doer, seer and enjoyer) Understanding the characteristics and activities of 'I' and harmony in 'I', Understanding the harmony of I with the Body: Sanyam and Health; correct appraisal of Physical needs, meaning of Prosperity in detail, Programs to ensure Sanyam and Health.

(Include practice sessions to discuss the role others have played in making material goods available to me. Identifying from one's own life. Differentiate between prosperity and accumulation. Discuss program for ensuring health vs. dealing with disease)

Understanding Harmony in the Family and Society- Harmony in Human Relationship

Understanding values in human-human relationship; meaning of Justice (nine universal values in relationships) and program for its fulfilment to ensure mutual happiness; Trust and Respect as the foundational values of relationship, Understanding the meaning of Trust; Difference between intention and competence, Understanding the meaning of Respect, Difference between respect and differentiation; the other salient values in relationship, Understanding the harmony in the society (society being an extension of family): Resolution, Prosperity, fearlessness (trust) and co-existence as comprehensive Human Goals, Visualizing a universal harmonious order in society- Undivided Society, Universal Order- from family to world family.

(Include practice sessions to reflect on relationships in family, hostel and institute as extended family, real life examples, teacher-student relationship, goal of education etc. Gratitude as a universal value in relationships. Discuss with scenarios. Elicit examples from students' lives)

Understanding Harmony in the Nature and Existence - Whole existence as Coexistence,

Understanding the harmony in the Nature, Interconnectedness and mutual fulfilment among the four orders of nature recyclability and self-regulation in nature, Understanding Existence as Co-existence of mutually interacting units in all pervasive space Holistic perception of harmony at all levels of existence.

(Include practice sessions to discuss human being as cause of imbalance in nature (film "Home" can be used), pollution, depletion of resources and role of technology etc.)

Implications of the above Holistic Understanding of Harmony on Professional Ethics,

Natural acceptance of human values, Definitiveness of Ethical Human Conduct, Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order Competence in professional ethics:

- a. Ability to utilize the professional competence for augmenting universal human order b. Ability to identify the scope and characteristics of people friendly and ecofriendly production systems,
- c. Ability to identify and develop appropriate technologies and management patterns for above production systems.

Case studies of typical holistic technologies, management models and production systems

Strategy for transition from the present state to Universal Human Order



- a. At the level of individual: as socially and ecologically responsible engineers, technologists and managers.
- b. At the level of society: as mutually enriching institutions and organizations Sum up.

(Include practice Exercise and Case studies will be taken up in Practice (tutorial) Sessions. Eg. To discuss the conduct as an engineer or scientist etc.)

iv(a)TEXTBOOKS

- 1. Gaur P.R, Asthana R, Bagaria G.P, Human Values and Professional Ethics (2ndrevised Edition) Excel Books, New Delhi, 2019
- 2. Tripathi A. N, Human Values, New Age Intl. Publishers, New Delhi, 2004. **(b)REFERENCES**
- 1. Gaur R.R, Sangal R, Bagaria G P 'A Foundation Course in Human Values and Professional Ethics (Teacher Manual), Excel Books, 1stEdition 2013.
- 2. Parichaya E K, Nagaraj A, Jeevan Vidya, Jeevan Vidya Prakashan, Amarkantak, 1999.
- 3. Mohandas K Gandhi, 'The story of my Experiments with Truth' Fingerprint, 2009
- 4. Cecile Andrews 'Slow is Beautiful', New Society Publishers, 2006.
- 5. Kumarappa J C Economy of Permanence, Sarva Seva Sangh Prakashan, 2017.



Module	Contents	No. of hours
I	Understanding Value Education Self-Exploration as the process for Value Education Sharing about oneself Understanding Happiness and Prosperity-the Basic Human Aspirations Right Understanding, Relationship, Physical Facility Exploring Human Consciousness Happiness and Prosperity- Current Scenario Method to Fulfil the Basic Human Aspirations Exploring Natural Acceptance	9
П	Understanding Human Being as the Co-existence of the Self and Body Distinguishing between the needs of the Self and the Body Exploring the difference of needs of the Self and the Body The Body as an Instrument of the Self Understanding Harmony in the Self Exploring Sources of Imagination in the Self Harmony of the Self with the Body Programme to ensure Self Regulation and Health Exploring Harmony of Self with the Body	9
Ш	Harmony in the Family-the Basic unit of Human Interaction Values in the Human-to-Human Relationship 'Trust'—the foundation Value in Relationship Exploring the feeling of Trust 'Respect'- as the Right Evaluation Exploring the feeling of Respect Understanding Harmony in the Society Vision for the Universal Human Order Exploring Systems to fulfil Human Goal	9
IV	Understanding Harmony in the Nature Interconnectedness, self regulation and Mutual Fulfilment among the four orders of Nature Exploring the four orders of Nature Realizing Existence as Co-Existence at all Levels The Holistic Perception of Harmony in Existence Exploring Co-Existence in Existence	9



	Natural Acceptance of Human Values Definitiveness of (Ethical) Human Conduct Exploring Ethical Human Conduct	
	A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order	
	Competence in Professional Ethics Exploring Humanistic Models in Education	
\mathbf{V}	Holistic Technologies, Production Systems and Management-Models- Typical Case Studies	9
	Strategies for Transition towards Value –based Life and Profession Exploring Steps of Transition towards Universal Human Order	
	Total	45

vi. ASSESSMENT PATTERN

Continuous Assessment Test (1 No): 10 marks Assignment/Project/Case study etc.: 20 marks

> Self-Assessment: 5 marks Peer Assessment: 5 marks

> > Peer Assessment can be done on group-wise basis by dividing the class into suitable groups.

Total: 40 marks

Assessment Pattern can be modified (if needed), subject to the approval of the Committees Concerned

vii. END SEMESTER EXAMINATION

The End semester examination will be conducted by the faculty. The examination will be for three hours and 60 marks.

viii. MODE OF CONDUCT OF COURSE (L-T-P: 2 – 1 - 0)

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.

Tutorial hours are to be used for practice sessions. In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration. Scenarios may be used to initiate discussion. Depending on the nature of topics, worksheets, home assignment and/or activity are included.

It is recommended that this content be placed before the student as it is, in the form of a basic foundation course, without including anything else or excluding any part of this content. Additional content may be offered in separate, higher courses.

This course is to be taught by faculty from every teaching department, including HSS faculty.

Teacher preparation with a minimum exposure to at least one 8-day FDP on Universal Human Values is deemed essential.



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of introduction
23ESL2NC	INDUSTRIAL SAFETY ENGINEERING	ESC	2	1	0	0	1	2023

i. COURSE OVERVIEW

Goal of this course is to expose the students to the concepts of safety engineering and identify possible safety requirements. It introduces students to the various safety equipment and precautions. After this course, students will be able to recognize similar safety problems in real-world situations and respond accordingly

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

CO1	Explain the theories of accident causation and preventive measures of industrial accidents	Understand
CO2	Explain personal protective equipment, its selection, safety performance & indicators and importance of housekeeping.	Understand
CO3	Explain the various hazards and associated safety measures in construction industries.	Understand
CO4	Explain various hazards associated with different machines and mechanical.	Understand
CO5	Explain different hazard identification tools in different industries with the knowledge of different types of chemical hazards	Understand

iii. SYLLABUS

Need for safety. Safety and productivity. Definitions: Accident, Injury, Unsafe act, Unsafe Condition, Dangerous Occurrence, Reportable accidents. Theories of accident causation. Safety organization- objectives, types, functions, Role of management.

Personal protection in the work environment, Types of PPEs, Personal protective equipment-respiratory and non-respiratory equipment. Performance: Frequency rate, severity rate, incidence rate, activity rate. Housekeeping: Responsibility of management and employees. Typical industrial models and methodology.

Introduction to construction industry and safety issues in construction Safety in various construction operations – Excavation and filling – Under-water works – Under-pinning & Shoring – Ladders & Scaffolds – Tunneling – Blasting – Demolition – Confined space – Temporary Structures. Ergonomics Hazards - Musculoskeletal Disorders and Cumulative Trauma Disorders.



Machinery safeguard-Point-of-Operation, Principle of machine guarding -types of guards and devices. Safety in turning, and grinding. Welding and Cutting-Safety Precautions of Gas welding and Arc Welding, Material Handling equipment-operation & maintenance. Hearing Conservation Program in Production industries.

Hazard and risk, Types of hazards –Classification of Fire, Types of Fire extinguishers. Identification of hazards: Inventory analysis, Fire and explosion hazard rating of process plants - Hazard and Operability study (HAZOP)) –Hazardous properties of chemicals, Material Safety Data Sheets

iv a) TEXTBOOKS

- 1. **R.K Jain,** Industrial Safety, Health and Environment management systems, Khanna Publications, 2000.
- 2. **Paul S V,** Safety management System and Documentation training Programme handbook, CBS Publication, 2000.
- 3. **Krishnan, N.V.** Safety management in Industry. Jaico Publishing House, New Delhi, 1997.

b) REFERENCES

- 1. Guidelines for Process Hazards Analysis (PHA, HAZOP), Hazards Identification, and Risk Analysis, CRC Press 2018.
- 2. Safety Management System And Documentation Training Programme Handbook, CBS Publishers & Distributors, 2019
- 3. Hazards and Safety in Process Industries Case Studies, CRC Press, 2021

Module	Contents				
I	Need for safety- Safety and productivity. Definitions: Accident, Injury, Unsafe act, Unsafe Condition, Dangerous Occurrence, Reportable accidents. Theories of accident causation - Safety, organization- objectives, types, functions, Role of management - supervisors, workers, unions, government and voluntary agencies in safety. Safety policy- Safety Officer-responsibilities, authority. Safety committeeneed, types, advantages.	9			



п	Personal protection in the work environment -Types of PPEs, Personal protective equipment-respiratory and non-respiratory equipment. Standards related to PPEs. Monitoring Safety Performance - Frequency rate, severity rate, incidence rate, activity rate. Housekeeping- Responsibility of management and employees. Advantages of good housekeeping. 5 s of housekeeping. Work permit system- objectives, hot work and cold work permits.	9
III	Introduction to construction - industry and safety issues in construction. Safety in various construction operations – Excavation and filling – Underwater works – Under-pinning & Shoring – Ladders & Scaffolds. Tunneling – Blasting, Demolition – Confined space – Temporary Structures. Familiarization with relevant Indian Standards and the National Building Code provisions on construction safety. Relevance of ergonomics in construction safety. Ergonomics Hazards - Musculoskeletal Disorders and Cumulative Trauma Disorders.	9
IV	Machinery safeguard-Point-of-Operation, Principle of machine guarding -types of guards and devices. Safety in turning, and grinding. Welding and Cutting-Safety Precautions of Gas welding and Arc Welding. Material Handling-Classification-safety consideration- manual and mechanical handling. Handling assessments and techniques- lifting, carrying, pulling, pushing, palletizing and stocking. Material Handling equipment-operation & maintenance. Maintenance of common elements- wire rope, chains slings, hooks, clamps. Hearing Conservation Program in Production industries.	9
V	Hazard and risk, Types of hazards –Classification of Fire, Types of Fire extinguishers, fire explosion and toxic gas release, Structure of hazard identification and risk assessment. Identification of hazards: Inventory analysis, Fire and explosion hazard rating of process plants - The Dow Fire and Explosion Hazard Index, Preliminary hazard analysis. Hazard and Operability study (HAZOP)) – methodology, criticality analysis, corrective action and follow-up. Control of Chemical Hazards- Hazardous properties of chemicals, Material Safety Data Sheets	9
	Total	45

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 100: 0

Continuous Assessment

Attendance : 5 marks

Assignments : 15 marks



Assessment through Tests	:	20 marks
Total Continuous Assessment	:	40 marks
Final Examination (Summative)	:	60 marks
TOTAL	:	100rks

vii. CONTINUOUS ASSESSMENT TEST

• No. of tests: 02

Maximum Marks: 30
Test Duration: 1½ hours
Topics: 2½ modules

viii. NO END SEMESTER EXAMINATION



Course Code	Course Name	Category	L	T	P	J	Credit	Year of Introduction
23CSP20C	Operating Systems Lab	PCC	0	0	3	0	2	2023

PRE-REQUISITE: 23CSL20A Data Structures, 23ESB10E Programming in C

i. COURSE OVERVIEW

The course aims to offer students a hands-on experience on Operating System concepts using a constructivist approach and problem-oriented learning. Operating systems are the fundamental part of every computing device to run any type of software.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Outcomes	Description	Level
CO 1 M	Make use of systems calls in Linux Operating Systems.	Apply
(()/	Implement Process Creation and Inter Process Communication in Operating Systems.	Apply
	Implement algorithms related to process scheduling, page replacement and disk scheduling.	Apply
(()4	Implement Banker's Algorithm for Deadlock Avoidance in Operating Systems.	Apply
CO 5 D	Demonstrate the fundamentals of Xv6 operating system.	Understand

iv (a) TEXT BOOKS

- 1. Abraham Silberschatz, Peter B Galvin, Greg Gagne, Operating System Concepts, 9/e, Wiley India, 2015.
- 2. W. Richard Stevens, UNIX Network Programming-Interprocess Communication volume-2,2/e, Prentice Hall,1999
- 3. https://pdos.csail.mit.edu/6.828/2018/xv6/book-rev11.pdf

(b) REFERENCES

- 1. Abraham Silberschatz, Peter B Galvin, Greg Gagne, Operating System Concepts, 9/e, Wiley India, 2015.
- 2. Andrew S Tanenbaum, "Modern Operating Systems", 4th Edition, Prentice Hall, 2015.
- 3. William Stallings, "Operating systems", 6th Edition, Pearson, Global Edition, 2015.

Module	Contents	Hours
1	Getting started with Linux basic commands for directory operations, displaying directory structure in tree format, redirection, pipes, filters, job control, changing ownership/permissions of files/links/directory.	3
	Introduction to Shell Scripting:	
2	Write a shell script to implement a menu driven calculator with following functions 1. Addition	3 98



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Y	2. Subtraction	
	3. Multiplication	
	4. Division	
	5. Modulus	
3	Implement programs for Inter Process Communication using PIPE and Shared Memory.	6
4	Simulate the following non-pre-emptive CPU scheduling algorithms to find turnaround time and waiting time. a) FCFS b) SJF c) Round Robin (pre-emptive) d) Priority.	6
5	Implement the producer-consumer problem using semaphores.	3
6	Write a program to simulate the working of the dining philosopher's problem.	3
7	Implement the banker's algorithm for deadlock avoidance.	6
8	Simulate the following page replacement algorithms a) FIFO b) LRU c) LFU	6
9	Simulate the following disk scheduling algorithms. a) FCFS b) SSTF c) SCAN d) C-SCAN	6
10	Case study-Xv6	3
	Total Hours	45

vi. ASSESSMENT PATTERN

Continuous Assessment

Attendance

: 5 marks

Continuous Assessment : 55 marks Final Assessment : 40 marks

Total : 100 marks



Course Code	Course Name	Category	L	Т	PJ	Credit	Year of Introduction
23CSP20D	Database Lab	PCC	0	0	3 (2	2023

i. COURSE OVERVIEW

The Database Management Systems course is intended to impart the elementary concepts of a database management system to students and equip them to design and implement a database application based on those concepts. This course helps the learners to get practical exposure on database creation, SQL queries creation, transaction processing and NoSQL & MongoDB based operations. The course enables the students to create, manage and administer the databases, develop necessary tools for the design and development of the databases, and to understand emerging technologies to handle Big Data.

ii. COURSE OUTCOMES

After the completion of the course the student will be able to

Course Outcomes	Description	Level
CO1	Design database schema for a given real world problem-domain using standard design and modeling approaches.	Apply
CO2	Construct queries using SQL for database creation, interaction, modification, and updation.	Apply
C03	Design and implement triggers and cursors.	Apply
C04	Implement procedures, functions, and control structures using PL/SQL.	Apply
CO5	Implement CRUD operations in NoSQL Databases.	Apply
C06	Develop database applications using front-end tools and back-end DBMS.	Apply

iii. LIST OF EXPERIMENTS

- 1. Design a database schema for an application with ER diagram from a problem description.
- 2. Creation, modification, configuration, and deletion of databases using UI and SQL Commands.
- 3. Creation of database schema DDL (create tables, set constraints, enforce relationships, create indices, delete and modify tables). Export ER diagram from the database and verify relationships using SQL workbench(with the ER diagram designed in step 1).
- 4. Database initialization Data insert, Data import to a database (bulk import using UI and SQL Commands).
- 5. Practice SQL commands for DML (insertion, updating, altering, deletion of data, and viewing/querying records based on condition in databases).
- 6. Implementation of built-in functions in RDBMS.
- 7. Implementation of various aggregate functions in SQL.
- 8. Implementation of Order By, Group By & Having clause.



- 9. Implementation of set operators nested queries, and join queries.
- 10. Practice of SQL commands for creation of views and assertions.
- 11. Implementation of various control structures like IF-THEN, IF-THEN-ELSE, IF-THEN- ELSIF, CASE, WHILE.
- 12. Creation of Procedures, Triggers and Functions.
- 13. Creation of Packages.
- 14. Creation of Cursors.
- 15. Creation of PL/SQL blocks for exception handling.
- 16. Familiarization of NoSQL Databases .
- 17. Implement CRUD operations on NoSQL Databases.
- 18. Implement NoSQL Databases Collections.
- 19. Design a database application using any front end tool for any problem selected. The application constructed should have five or more tables.

iv. (a) TEXT BOOKS

- 1. Elmasri R. and S. Navathe, Database Systems: Models, Languages, Design and Application Programming, Pearson Education, 7/e, 2017.
- 2. Sliberschatz A., H. F. Korth and S. Sudarshan, Database System Concepts, 6/e, McGraw Hill, 2011.

(b) REFERENCE MATERIALS

- 1. Adam Fowler, NoSQL for Dummies, John Wiley & Sons, 2015.
- 2. NoSQL Data Models: Trends and Challenges (Computer Engineering: Databases and Big Data), Wiley, 2018.

v. Assessment Pattern

Continuous Assessment

Attendance : 5 marks

Continuous Assessment: 55 marks

Final Assessment : 40 marks

Total : 100 marks



MINOR

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MB	Programming Methodologies	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

The course deals with the various systems of ideas that have been used to guide the design of programming languages. It focuses on data types, variables, control flow structures, computational problems, characteristics of object oriented programming languages and concurrency constructs in different programming languages. The course provides the learners a clear understanding of the main constructs of contemporary programming languages.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description			
CO 1	Explain the criteria for evaluating programming languages and compare Imperative, Functional and Logic programming languages.	Understand		
CO 2	Explain the characteristics of data types and variables.	Understand		
CO 3	Illustrate how control flow structures and subprograms help in developing the structure of a program to solve a computational problem.	Understand		
CO 4	Explain the characteristics of Object Oriented Programming Languages.	Understand		
CO 5	Compare concurrency constructs in different programming languages.	Understand		

iii. SYLLABUS

Names, Bindings & Scope – Names, Variables, Concept of Binding, Scope and Lifetime, Referencing Environments.

Data Type Checking, Strong Typing, Type Equivalence. **Expressions** – Arithmetic Expressions, Overloaded Operators, Type Conversions, Relational and Boolean Expressions, Short-Circuit Evaluation. **Assignment** - Assignment Statements, Mixed-mode Assignment.

Statement-Level Control Structures, Subprograms – Design Issues of Subprograms, Local Referencing Environments, Parameter Passing Methods, Closures, Co-routines.

Support for Object Oriented Programming, **Exception Handling** – Basic Concepts, Design Issues. **Event Handling** - Introduction to Event Handling.

Concurrency – Introduction to LISP and Scheme, Comparison of Functional and Imperative Languages. **Logic Programming Languages** – Basic Elements of Prolog, Applications of Logic Programming.

iv (a) TEXT BOOKS

- 1. Robert W. Sebesta, Concepts of Programming Languages, 10th Edition, Pearson.
 - 2. Scott M. L., Programming Language Pragmatics, 3rd Edn., Morgan Kaufmann Publishers.



(b) REFERENCES

- 1. Kenneth C. Louden, Programming Languages: Principles and Practice, 2nd Edn., Cengage Learning.
- 2. Tucker A. B. and R. E. Noonan, Programming Languages: Principles and Paradigms, 2nd Edn. –TMH.
- 3. Ravi Sethi, Programming Languages: Concepts & Constructs, 2nd Edn., Pearson Education.
- 4. David A. Watt, Programming Language Design Concepts, Wiley Dreamtech.

v. COURSE PLAN

Module	Contents	Hours			
I	Introduction – Role of Programming Languages, Programming Domains, Language Evaluation Criteria, Influence on Language Design, Language Design Trade-offs, Implementation Methods. Names, Bindings & Scope – Names, Variables, Concept of Binding, Scope and Lifetime, Referencing Environments.	8			
II	Data Types- Primitive Data Types, Character String Types, User-Defined Ordinal Types, Array Types, Record Types, List Types, Pointer & Reference Types, Type Checking, Strong Typing, Type Equivalence. Expressions- Arithmetic Expressions, Overloaded Operators, Type Conversions, Relational and Boolean Expressions, Short-Circuit Evaluation. Assignment-Assignment Statements, Mixed-mode Assignment.	10			
III	Statement-Level Control Structures — Selection Statements, Iterative Statements, Unconditional Branching, Guarded Commands. Subprograms — Design Issues of Subprograms, Local Referencing Environments, Parameter Passing Methods, Subprograms as Parameters, Overloaded Subprograms, Closures, Co-routines.				
IV	Support for Object Oriented Programming — Inheritance, Dynamic Binding, Design Issues for Object Oriented Languages, Support for Object Oriented Programming in C++, Implementation of Object Oriented Constructs. Exception Handling — Basic Concepts, Design Issues. Event Handling - Introduction to Event Handling.	10			
V	Concurrency – Subprogram Level Concurrency, Semaphores, Monitors, Message Passing. Functional Programming Languages – Introduction to LISP and Scheme, Comparison of Functional and Imperative Languages. Logic Programming Languages – Basic Elements of Prolog, Applications of Logic Programming.	9			
	Total Hours	45			



Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MD	CONCEPTS IN MACHINE LEARNING	VAC	3	0	0	0	3	2023

PRE-REQUISITE: 23CSL2MB Mathematics for Machine Learning

i. COURSE OVERVIEW

This course enables the learners to understand the fundamental concepts and algorithms in machine learning. The course covers the standard and most popular supervised learning algorithms such as linear regression, logistic regression, decision trees, Bayesian learning & the naive Bayes algorithm, support vector machines& kernels, basic clustering algorithms and dimensionality reduction methods. This course helps the students to provide machine learning based solutions to real world problems.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description				
CO 1	Illustrate Machine Learning concepts and demonstrate the Discriminative models.	Understand			
CO 2	Explain Gaussian models and model evaluation metrices.	Understand			
CO 3	Illustrate the concept of Generative Models and Ensemble models.	Understand			
CO 4	Explain clustering algorithms and the Dimensionality Reduction methods.	Understand			
CO 5	Apply the mathematical concepts behind Artificial Neural network in solving real time problems.	Apply			

iii. SYLLABUS

Discriminative Models – Introduction, Types of machine learning, Least Square Regression, Gradient Descent Algorithm, Univariate and Multivariate Linear Regression, Logistic regression, multi class classification, Decision Tree, Support Vector Machines- Large margin classifiers, Nonlinear SVM, kernel functions.

Model Evaluation Metrices and Gaussian Models – Precision, Recall, Accuracy, F1-Measure, Receiver Operating Characteristic Curve(ROC), Area Under Curve (AUC), Regularization, Bias Variance, Cross Validation. Gaussian models: Multivariate Gaussian distributions, Maximum Likelihood Estimate, Inferring parameters, Linear and Quadratic Discriminant Analysis, Mixture models.

Generative Models– Bayesian concept learning, Likelihood, Posterior predictive distribution, Naive Bayes classifiers, Hidden Markov Models. Ensemble models – Bagging and Boosting.

Clustering - Similarity measures, Hierarchical Agglomerative Clustering, K-means partitional clustering. Dimensionality reduction—Principal Component Analysis, factor Analysis, Multidimensional scaling, Linear Discriminant Analysis.

Neural Network Basics - Binary Classification, Logistic Regression, Gradient Descent, Derivatives, Multilayer feed forward network—Shallow neural networks: Activation functions, Backpropagation algorithm.

Case Study: Develop a predictive model using traditional Machine Learning Classifiers.



iv (a) TEXT BOOKS

- 1. EthemAlpaydin, Introduction to Machine Learning, 2nd edition, MIT Press 2010. Mohammed J Zaki and Wagner Meria, Data Mining and Analysis: Fundamental
- 2. Concept and Algorithms, Cambridge University Press, first South Asia edition, 2016. Jake VanderPlas, Python Data Science Handbook, O'Reilly Media, 2016. Tom Mitchell, Machine Learning, McGraw-Hill, 1997.

3.

(b) REFERENCES

- 1. Christopher Bishop. Neural Networks for Pattern Recognition, Oxford University Press, 1995
- 2. Kevin P. Murphy. Machine Learning: A Probabilistic Perspective, MIT Press 2012. Trevor Hastie, Robert Tibshirani, Jerome Friedman, The Elements Of Statistical
- Learning, Second edition Springer 2007.
 P. Langley, Elements of Machine Learning, Morgan Kaufmann, 1995.
 Davy Cielen, Arno DB Meysman and Mohamed Ali. Introducing Data Science: Big Data,
- 4. Machine Learning, and More, Using Python Tools, Dreamtech Press 2016.

v. COURSE PLAN

Module	Contents	Hours
I	Introduction: Machine learning, Terminologies in machine learning, Types of machine learning: supervised, unsupervised, semi-supervised learning. Discriminative Models: Least Square Regression, Gradient Descent Algorithm, Univariate and Multivariate Linear Regression, Logistic regression, Decision Tree, Support Vector Machines- Large margin classifiers.	10
II	Model Evaluation Metrices: Precision, Recall, Accuracy, F1-Measure, Receiver Operating Characteristic Curve(ROC), Area Under Curve (AUC), Regularization, Bias Variance, Cross Validation. Multivariate Gaussian distributions, Maximum Likelihood Estimate Linear and Quadratic Discriminant Analysis, Gaussian models: GMM.	10
III	Generative models: Bayesian concept learning, Likelihood, Posterior predictive distribution, Naive Bayes classifiers, Hidden Markov Models. Ensemble models – Bagging and Boosting.	8
IV	Clustering - Similarity measures, Hierarchical Agglomerative Clustering, K-means partitional clustering. Dimensionality reduction – Principal Component Analysis, factor Analysis, Multidimensional scaling, Linear Discriminant Analysis.	10
V	Neural Network Basics: Binary Classification, Logistic Regression, Gradient Descent, Derivatives, Multilayer feed forward network – Shallow neural networks: Activation functions, Backpropagation algorithm. Case Study: Identify an efficient traditional machine learning model for	7
	face detection task. Total Hours	10 45



vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40 marks
End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

No. of Tests: 02
Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



	Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
2	3CSL2MF	Introduction to Computer Networks	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW

The aim of this course is to build an understanding of the fundamental concepts of computer networking. The course covers the main features of computer networks, various protocols, routing algorithms and its functions. The learner will be able to familiarize the basic protocols of computer networks, and how they can be used to assist in computer design and implementation.

ii. COURSE OUTCOMES

After the completion of the course, the student will be able to:

Course Outcomes	Description	Level
CO 1	Explain the features of computer networks, protocols and network design models.	Understand
CO 2	Summarize the design issues of data link layer, data link layer protocols, bridges and switches.	Understand
CO 3	Illustrate wired LAN protocols (IEEE 802.3/4/5) and wireless LAN protocols (IEEE 802.11a/b/g/n, 802.15).	Understand
CO 4	Choose appropriate routing algorithms, congestion control techniques and Quality of Service parameters for a network.	Apply
CO 5	Illustrate the functions and protocols of network, transport and application layer in inter-networking.	Understand

iii. SYLLABUS

Introduction-Uses of Computer Networks, Network Hardware, Network Software, Reference Models.

The Data Link Layer - Data Link layer Design Issues, E Elementary Data Link Protocols. The Medium Access Control (MAC) Sub layer Wireless LANs - 802.11 a/b/g/n, Bridges & Switches.

Network Layer Design Issues. Routing Algorithms, Routing for Mobile Hosts, Congestion Control Algorithms, Quality of Service (QoS).

Network Layer in Internet-ICMP, IP, ARP, RARP, BOOTP, DHCP, OSPF, IPV6. Transport Layer – The Transport Service Service Primitives, The User Datagram Protocol (UDP), Transmission Control Protocol (TCP), Application Layer protocols.

iv (a) TEXT BOOKS

1. Andrew S. Tanenbaum, Computer Networks, 6/e, Pearson

(b) REFERENCES

1. Behrouz A Forouzan, Data Communication and Networking, 4/e, Tata McGraw Hill ...



- 2. William Stallings, Computer Networking with Internet Protocols, Prentice -Hall, 2004.
- 3. James F. Kurose, Keith W. Ross, Computer Networking: A Top-Down Approach, 6/e

v. COURSE PLAN

Module	Contents	Hours
I	Introduction – Uses of Computer Networks, Network Hardware, Network Software, Reference Models – The OSI Reference Model, The TCP/IP Reference Model, Comparison of OSI and TCP/IP Reference models.	7
п	The Data Link Layer - Data Link layer Design Issues, Error Detection and Correction, Elementary Data Link Protocols, Sliding Window Protocols, HDLC (High-Level Data Link Control) Protocol. The Medium Access Control (MAC) Sub layer – The Channel Allocation Problem, Multiple Access Protocols, Ethernet, Wireless LANs - 802.11 a/b/g/n, Bridges & Switches.	9
Ш	Network Layer Design Issues. Routing Algorithms - The Optimality Principle, Shortest path routing, Flooding, Distance Vector Routing, Link State Routing, Multicast Routing, Routing for Mobile Hosts. Congestion Control Algorithms, Quality of Service (QoS) - Requirements, Techniques for Achieving Good QoS.	9
IV	Network Layer in Internet – The IP Protocol, IP Addresses, Internet Control Message Protocol (ICMP), Address Resolution Protocol (ARP), Reverse Address Resolution Protocol (RARP), Bootstrap Protocol (BOOTP), Dynamic Host Configuration Protocol (DHCP). Open Shortest Path First (OSPF) Protocol, Border Gateway Protocol (BGP), Internet Multicasting, IPv6, ICMPv6.	10
V	Transport Layer – The Transport Service – Services Provided to the Upper Layers, Transport Service Primitives. The User Datagram Protocol (UDP), Transmission Control Protocol (TCP) – Overview of TCP, TCP Segment Header, Connection Establishment & Release, Connection Management Modeling, TCP Retransmission Policy, TCP Congestion Control. Application Layer – File Transfer Protocol (FTP), Domain Name System (DNS), Electronic mail, MIME, Simple Network Management Protocol (SNMP), Dynamic Host Configuration Protocol (DHCP), World Wide Web – Architectural Overview.	10
	Total Hours	45

vi. ASSESSMENT PATTERN

Continuous Assessment: End Semester Examination – 40: 60

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks



• No. of Tests: 02

Maximum Marks: 40
Test Duration: 1 ½ hours
Topics: 2 ½ modules

viii. END SEMESTER EXAMINATION

Maximum Marks: 60 Exam Duration: 3 hours



Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2MH	Data Visualization& Machine Learning	VAC	3	0	0	0	3	2023

i. COURSE OVERVIEW:

This course offers a comprehensive exploration of Python for data visualization and machine learning. It covers fundamental principles of data visualization using Matplotlib and Seaborn, advances into sophisticated plotting techniques, delves into geospatial and network visualization, and finally introduces machine learning concepts using Scikit-learn. Students will gain a strong foundation in both data visualization and machine learning techniques through hands-on exercises and projects.

ii. COURSE OUTCOMES

After the completion of the course the student will be able to:

CO1	Explain the key techniques and packages for data visualization.	Understand
CO2	Make use of visualization Packages Matplotlib and seaborn	Apply
CO3	Summarize the importance of Geographic data visualization and network visualization.	Understand
CO4	Explain various machine learning algorithms using Scikit-learn.	Understand
CO5	Apply various machine learning algorithms for different applications	Apply

iii. SYLLABUS

Introduction to Python visualization: Data Visualization with Matplotlib: Data Visualization with Seaborn: Advanced Plotting Techniques, Geographic Data Visualization, Network Visualization, Introduction to Machine Learning with Scikitlearn: Understanding Machine-Learning Regression Techniques, Classification Techniques, Advanced Machine Learning Techniques: Ensemble Methods -Bagging, Boosting Unsupervised Learning Hyperparameter Tuning

iv. (a)TEXT BOOKS

- 1. Tamara Munzner, Visualization Analysis and Design, A K Peters Visualization Series, CRC Press, 2014.
- 2. Scott Murray, Interactive Data Visualization for the Web, O'Reilly, 2013.
- **3.** "Introduction to Machine Learning with Python: A Guide for Data Scientists", Andreas C. Müller and Sarah Guido

(b) REFERENCES



- 1. Alberto Cairo, The Functional Art: An Introduction to Information Graphics and Visualization, New Riders, 2012
- 2. Nathan Yau, Visualize This: The Flowing Data Guide to Design, Visualization and Statistics, John Wiley & Sons, 2011.

v. COURSE PLAN

Module	Contents	No. of hours
I	Introduction to Python visualization: libraries (Matplotlib, Seaborn) Basic plotting with Matplotlib, Customizing plots: labels, colors, markers, and styles Data Visualization with Matplotlib: Line plots, scatter plots, and	10
	bar charts, Histograms and density plots, Box plots and violin plots Subplots and multiple axes	
II	Data Visualization with Seaborn: Introduction to Seaborn library Statistical visualization with Seaborn, Pair plots and heatmap Customizing Seaborn plots Advanced Plotting Techniques: 3D plotting with Matplotlib, Interactive plotting with Plotly, Animations in data visualization	7
III	Geographic Data Visualization: Introduction to geospatial data visualization, Plotting geographic data with GeoPandas, Creating interactive maps with Folium. Network Visualization: Introduction to network visualization, Graph plotting with NetworkX, Visualizing complex networks	8
IV	Introduction to Machine Learning with Scikit-learn: Understanding Machine-Learning Regression Techniques, Classification Techniques, Model Evaluation, Case study with python implementation	10
V	Advanced Machine Learning Techniques: Ensemble Methods - Bagging, Boosting Unsupervised Learning -clustering techniques, Hyper parameter Tuning-Grid search.	10
	Total hours (Approx.)	45

vi. ASSESSMENT PATTERN

Continuous Assessment

Attendance : 5 marks Continuous : 20 marks

Assessment Tests

Assignment : 15 marks

Total : 40marks End Semester Examination : 60 marks

Course Code	Course Name	Category	L	Т	PJ	Credit	Year of Introduction
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23CSL2MJ	Cyber Security	VAC	3	0	0	0	3	2023	
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i. **COURSE OVERVIEW**:

This course provides an insight into various information security aspects and vulnerabilities. It also provides students basic knowledge and skills in detecting and defending threat to web Applications and network vulnerability.

ii. COURSE OUTCOMES

After the completion of the course the student will be able to

Course Outcomes	Description	Level
CO1	Explain the set of technical, social & political aspects of Cyber Security	Understand
CO2	Summarize various attacker techniques and motivations.	Understand
CO3	Differentiate various malicious codes	Understand
CO4	Interpret the various ways for securing devices	Apply
CO5	Compare various defense and analysis techniques	Understand

iii. SYLLABUS

Cyber Security Fundamentals- Symmetric Encryption, Attacker Techniques and Motivations-Malicious Code-DLL Injection - Securing Devices- Securing Host Devices - Securing Outer Perimeter Portals Defense and Analysis Techniques- Malicious Code Naming - Automated Malicious Code Analysis Systems – IDS

iv. TEXT BOOKS

- 1. Cybersecurity Essentials James Graham, Richard Howard, Ryan Olson, CRC Press
- 2. Cybersecurity Essentials Charles J. Brooks, ChristopherGrow, Philip Craig, Donald Short ISBN: 978-1-119-36239-5 November 2018 Cryptography and Network security-Behrouz A forouzan

v. COURSE PLAN

Module	Contents	No. of hours
Ι	Cyber Security Fundamentals – network and Security concepts -	9
	Information Assurance Fundamentals - Basic Cryptography –	
	Symmetric encryption, public key encryption – Block vs Stream	
	ciphers, Block cipher components, Data Encryption Standard	
	(DES)- Structure, Key generation, Design criteria, Weaknesses,	
	,Advanced Encryption Standard (AES).	
II	Hash functions – Security requirements, Secure Hash Algorithm	9
	(SHA-512), Message Authentication Code (MAC) – Requirements,	
	Uses Digital signatures, Direct Vs Arbitrated digital signatures,	
III	Key management – Distribution of secret keys using symmetric	8
	and asymmetric encryption, Distribution of public keys, Kerberos	
IV	Malicious software – Viruses, Related threats, Virus	10
	countermeasures, Distributed Denial of Service (DDoS),attacks –	
	Types, Countermeasures-Attacker Techniques and Motivations -	
	How hackers cover their tracks - Tunneling Techniques -	
	HTTPS,DNS- Fraud Techniques - Threat Infrastructure,	
V	System security – Intruders, Intrusion detection techniques, Types	9
	of IDS, usages of IDS, IPS, Password management, Firewalls, Types	
	of Firewalls .	
	Total Hours	45

vi. ASSESSMENT PATTERN

Continuous Assessment

Attendance : 5 marks

Continuous Assessment Tests : 20 marks

Assignment : 15 marks

Total : 40marks

End Semester Examination : 60 marks

vii. CONTINUOUS ASSESSMENT TEST

• No. of Tests: 02

Maximum Marks: 30
Test Duration: 1 ½ hours
Topics: 2 ½ modules

HONOURS

Honours Basket 1: Security in Computing

COURSE OVERVIEW: The aim of this course is to create awareness among learners about theimportant

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
23CSL2HB	NUMBER THEORY	Honours	3	0	0	0	3	2023

areas of number theory used in computer science. The course covers modular arithmetic operations, methods to verify correctness of mathematical assertions, theorems for ensuring security in computing systems and applications of arithmetic functions. The goal of the course is to help the learners to apply the concepts in practical applications of Computer organization and Security, Coding and Cryptography, Random number generation, Hash functions and Graphics.

COURSE OUTCOMES

After the completion of the course the student will be able to:

CO 1	Illustrate modular arithmetic operations, methods and techniques	Understand
CO 2	Use the methods - Induction, Contraposition or Contradiction to verifythe	Apply
	correctness of mathematical assertions	
CO 3		
	Utilize theorems and results about prime numbers, congruences, quadratic residues and integer factorization for ensuring security in computing systems.	Analyse
CO 4		
	Illustrate uses of Chinese Remainder Theorem & Euclidean algorithm in Cryptography and Security	Apply
CO 5	Explain applications of arithmetic functions in Computer Science	Understand
CO 6	Implement Number Theoretic Algorithms using a programming language	Apply

SYLLABUS

Divisibility and Modular Arithmetic, Finite Fields, Divisibility and Division Algorithms, Primes and Congruence, Methods to find prime numbers, Primality testing and factorization, Congruence, Congruences with a Prime-Power Modulus, Pseudo-primes and Carmichael numbers, Euler's Function, Euler's Totient function Quadratic Residues, Quadratic Congruences, Legendre symbol, Jacobi Symbol, Quadratic reciprocity. Arithmetic Sum of Squares, The Gaussian Integers, Continued Fractions - Finite continued fractions, Infinite continued fractions, Pell's Equation, Solution of Pell's equation by continued fractions.

TEXT BOOKS

- 1. G.A. Jones & J.M. Jones, Elementary Number Theory, Springer UTM, 2007.
- 2. Joseph Silverman, A Friendly introduction to Number Theory, Pearson Ed. 2009.

REFERENCES

- 1. William Stallings, Cryptography and Network Security Principles and Practice, Pearson Ed.
- 2. Tom M.Apostol, 'Introduction to Analytic Number Theory', Narosa PublishingHouse Pvt. Ltd, New Delhi, (1996).
- 3. Neal Koblitz, A course in Number Theory and Cryptography, 2nd Edition, Springer 2004.

COURSE PLAN

Modul e	Contents	No. hours	of
	Divisibility and Modular Arithmetic:	8	
1	Finite Fields – Groups, Rings and Fields.		
	Divisibility - Divisibility and Division Algorithms, Well		
	ordering Principle, Bezout's Identity.		
	Modular Arithmetic- Properties, Euclid's algorithm for the		
	greatest common divisor, Extended Euclid's Algorithm,		
	Least Common multiple, Solving Linear Diophantine		
	Equations, Modular Division.		
	Primes and Congruence:		
2	Prime Numbers-Prime Numbers and prime – power	8	
	factorization, Fermat and Mersenne primes, Primality		
	testing and factorization.		
	Congruences- Linear congruences, Simultaneous linear		
	congruences, Chinese Remainder Theorem,		
	Fermat's little theorem, Wilson's theorem.		

3	Congruences with a Prime-Power Modulus & Euler's Function: Congruences with a Prime-Power Modulus-Arithmetic modulo p, Pseudoprimes and Carmichael numbers, Solving congruences modulo prime powers. Euler's Function-Euler's Totient function, Applications of Euler's Totient function, Traditional Cryptosystem, Limitations. The Group of units- The group Un, primitive roots, Existence of primitive roots, Applications of primitive roots.	8
4	Quadratic Residues & Arithmetic Functions: Quadratic Residues- Quadratic Congruences, The group of Quadratic residues, Legendre symbol, Jacobi Symbol, Quadratic reciprocity. Arithmetic Functions- Definition and examples, Perfect numbers, Mobius function and its properties, Mobius inversion formula, The Dirichlet Products.	9
5	Sum of Squares and Continued Fractions: Sum of Squares- Sum of two squares, The Gaussian Integers, Sum of three squares, Sum of four squares. Continued Fractions -Finite continued fractions, Infinite continued fractions, Pell's Equation, Solution of Pell's equation by continued fractions.	12
	Total hours (Approx.)	45

vi)ASSESSMENT PATTERN

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks

Honor Basket 2: COMPUTATIONAL BIOLOGY

Course Code	Course Name	Category	L	Т	P	J	Credit	Year of Introduction
	Computational Fundamentals for Bioinformatics	Honours	3	0	0	0	3	2023

i) COURSE OVERVIEW: Bioinformatics is an interdisciplinary area that combines Computer Science, Molecular Biology, and Mathematics and allied areas of Science. This course covers computational fundamentals of Bioinformatics and Computational Biology such as DNA, genes and proteins, transcription, translation, sequence alignment, representation and basic Python programming required for handling bioinformatics data. The learners will be able to solve basic bioinformatics problems using python programming.

ii) COURSE OUTCOMES

CO 1	Describe the basic concepts of Bioinformatics with an emphasis on biological macromolecules-DNA, RNA and Protein and synthesis of biomolecules	Understand
CO 2	Identify biological data formats and databases, retrieve biosequences, and align biosequences to identify similarity, dynamic programming.	Apply
CO 3	Illustrate nucleotide attributes and transcription using programming tools	Apply
CO 4	Demonstrate the concepts of Parsing FASTA and Sequences Analysis	Apply
CO 5	Compute k-mers, translation of DNA subsequences and Open reading frame.	Apply

iii) SYLLABUS

Introduction to bioinformatics, Nature & Scope of Bioinformatics, animal vs plants, Eukaryote vs prokaryote, Nucleus. Chromosome, gene DNA, RNA, amino acids, and Protein, The Central Dogma, Messenger RNA, tRNA, rRNA, Genetic code, Gene Structure, Transcription, translation.

Introduction to Biological Databases and data storage, NCBI, Genbank, Bio sequence formats- Database Similarity Searching, BLAST, Sequence alignment,

Scoring Matrices, Multiple- Sequence Alignment, Dynamic programming

Tetranucleotide Frequency, Counting the Nucleotides, Writing and Verifying a Solution, Transcribing DNA into mRNA: Mutating Strings, Reading and Writing Files, Reverse Complement of DNA, String Manipulation, Iterating Over a Reversed String.

Creating the Fibonacci Sequence, Writing, Testing, and Benchmarking Algorithms, retrieving FASTA Using Bio python, Iterating the Sequences Using a for Loop, Parsing FASTA and Analyzing Sequences, Computing GC Content, Finding the Hamming Distance, Counting Point Mutations

K-mers and Codons, Translating Codons, Translating mRNA into Protein, Finding Subsequences of DNA, Find a Motif in DNA, Finding Overlapping Patterns Using Regular Expressions, Sequence Similarity, Finding the Shortest Sequence in a FASTA File, Extracting K-mers from a Sequence, Counting Frequencies of K-mers, Finding Open Reading Frames

iv) TEXT BOOKS

- 1. Mount, D. W.. Bioinformatics: Sequence and Genome Analysis. India, CBS Publishers& Distributors, 2005.
- 2. Youens-Clark, Ken. *Mastering Python for Bioinformatics*. UnitedStates: O'ReillyMedia, 2021.

REFERENCES

- 1. Kelley, S.T. and Didulo, D, *Computational Biology: A Hypertextbook*. John Wiley & Sons, 2020
- 2. Baxevanis, Andreas D., Gary D. Bader, and David S. Wishart, eds. *Bioinformatics*. JohnWiley & Sons, 2020.
- 3. Shaik, Noor Ahmad, et al. Essentials of Bioinformatics, Volume I. Springer, 2019
- 4. Selzer, Paul M., Richard J. Marhöfer, and Andreas Rohwer, *Applied bioinformatics*. *Anintroduction–Springer*, *Verlag*, 2008.
- 5. S C Rastogi, N Mendiratta and P Rastogi, *Bioinformatics: Methods and Applications*, PHILearning Private Limited, New Delhi, 2015.
- 6. D E Krane and M L Raymer, *Fundamental Concepts of Bioinformatics*, Pearson Education, 2006.
- 7. Bassi, Sebastian. *Python for Bioinformatics*. United Kingdom: CRC Press, 2017.
- 8. Model, Mitchell L. Bioinformatics Programming Using Python. United States: O'Reilly Media, 2010.
- 9. Antao, Tiago. *Bioinformatics with Python Cookbook*. United Kingdom: Packt Publishing, 2015. Antao, Tiago. Bioinformatics with Python Cookbook: Learn how to UseModern Python Bioinformatics Libraries and Applications to Do Cutting-edge Research in Computational Biology, 2nd Edition. United Kingdom: Packt Publishing, 2018.

v)COURSE PLAN

Module	Contents	No. of hours
Ι	Introduction to bioinformatics, Nature & Scope of Bioinformatics, Animal vs plants, Eukaryote vs prokaryote, Nucleus. Chromosome, gene, DNA, RNA, and Protein, The Central Dogma introduction, Messenger RNA, tRNA, rRNA, Genetic code, Gene Structure and Control, Transcription, Translation,	10
II	Introduction to Biological Databases and data storage, NCBI, Genbank, NCBI, Genbank Sequence retrieval, Bio sequence formats, Database Similarity Searching, BLAST, BLAST Exercises, Sequence alignment, Scoring Matrices, Multiple-Sequence Alignment, Introduction to Dynamic programming in MSA.	10
III	Counting the Nucleotides, Writing and Verifying a Solution, Transcribing DNA into mRNA, Iterating the Input Files, Mutating Strings, Writing and Reading Output Sequences, Reverse Complement of DNA, String Manipulation, Iterating Over a Reversed String	10
IV	Creating the Fibonacci Sequence, Writing, Testing, and Benchmarking Algorithms, Retrieving FASTA Using Biopython, Parsing FASTA and Analysing Sequences, Computing GC Content, Finding the Hamming Distance, Iterating the Characters of Two Strings, Counting Point Mutations	8
V	K-mers and Codons, Translating mRNA into Protein, Finding Subsequence of DNA, Find a Motif in DNA, Finding Overlapping Patterns Using Regular Expressions, Sequence Similarity, Finding the Shortest Sequence in a FASTA File, Extracting K-mers from a Sequence, Counting Frequencies of K-mers, Finding Open Reading Frames	9

vi)ASSESSMENT PATTERN

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks

Honour Bucket 3: COMPUTER VISION

Course Code	Course Name	Category	L	T	P	J	Credit	Year of Introduction
	ADVANCED TOPICS IN COMPUTER GRAPHICS	Honours	3	0	0	0	3	2023

PREREQUISITE: A sound knowledge of Mathematics and concepts of any programming language.

i) COURSE OVERVIEW: This course helps the learners to make awareness about strong theoretical concept in computer graphics. It covers the three-dimensional environment representation in a computer, transformation of 2D/3D objects, basic mathematical techniques and algorithms used to build useful applications. This course enables the learners to develop the ability to create image processing frameworks for different domains and develops algorithms for emerging displaytechnologies.

ii) COURSE OUTCOMES: After the completion of the course the student will be able to

CO 1	Describe the working principles of graphics devices	Understand
CO 2	Illustrate line drawing, circle drawing and polygon filling algorithms	Understand
CO 3	Make Use of geometric representations and transformations on 2D & 3D objects.	Apply
CO 4	Apply the working of various clipping algorithms and projection algorithms.	Apply
CO 5	Summarize visible surface detection methods	Understand
CO6	Explain the concept of realism in a scene and its performance preservation	Understand

iii) SYLLABUS

Basics of Computer Graphics and its applications. Video Display devices - Refresh Cathode Ray Tubes, Random Scan Displays and systems, Raster scan displays and systems, Color CRT displays, Flat panel display and its categories. Line drawing algorithms - DDA, Bresenham's algorithm. Circle drawing algorithms - Midpoint Circle generation algorithm, Bresenham's algorithm.

Filled Area Primitives- Scan line polygon filling, Boundary filling and flood filling. Two dimensional transformations-Translation, Rotation, Scaling, Reflection and Shearing, Composite transformations, Matrix representations and homogeneous coordinates.

Window to viewport transformation. Cohen Sutherland and Midpoint subdivision line clipping algorithms, Sutherland Hodgeman and Weiler Atherton Polygon clipping algorithms. Three dimensional viewing pipeline. Basic 3D transformations.

Projections- Parallel and Perspective projections. Visible surface detection algorithms-Back face detection, Depth buffer algorithm, Scan line algorithm, A buffer algorithm

Realism - Illumination Shading, Shadows, Texture mapping, Bump mapping, Environment mapping, Transparency, Accumulation Buffer, Back face Culling, Visibility Culling.

iv)TEXT BOOKS

- 1. Donald Hearn and M. Pauline Baker, Computer Graphics, PHI, 2e, 1996
- 2. Aditi Majumder and M.Gopi , Introduction to VISUAL COMPUTING Core Concepts inComputer Vision, Graphics, and Image Processing, 2018

REFERENCES

- 1) William M. Newman and Robert F. Sproull, Principles of Interactive Computer Graphics.McGraw Hill, 2001
- 2) Zhigang Xiang and Roy Plastock, Computer Graphics (Schaum's outline Series), McGrawHill, 2019.
- 3) David F. Rogers , Procedural Elements for Computer Graphics, Tata McGraw Hill,2001.
- 4) Donald Hearn, M. Pauline Baker and Warren Carithers, Computer Graphics with OpenGL,PHI, 4e, 2013.

v) COURSE PLAN

Mod		
ule	Contents	No. of ho urs
I	Basics of Computer Graphics and applications, Refresh Cathode Ray Tubes, Random and Raster Scan Displays and systems, Color CRT displays, Flat panel display and its categories, DDA Line drawing Algorithm, Bresenham's line drawing algorithm, Midpoint Circle generation algorithm, Bresenham's Circle generation algorithm, Illustration of line and circle drawing algorithms	10
II	Scan line polygon filling, Boundary filling and flood filling, Basic 2D transformations-Translation, Basic 2D transformations- Rotation, Basic 2D transformations- Scaling, Reflection and Shearing, Illustration of Basic 2D Transformations, Composite transformations, Matrix representations and homogeneous coordinates	9
III	Window to viewport transformation, Cohen Sutherland Line clipping algorithm, Midpoint subdivision Line clipping algorithm, Sutherland Hodgeman Polygon clipping algorithm, Weiler Atherton Polygon	8

	clipping algorithm, Three-dimensional viewing pipeline, Basic 3D transformation- Translation and scaling, Basic 3D transformation-Rotation	
IV	Projections-Parallel projections, Projections- Perspective projections, Illustration of projection methods, Visible surface detection algorithms- Back face detection, Depth buffer algorithm, Scan line visible surface detection algorithm, <i>A buffer</i> algorithm,	7
V	Illumination, Shading and Shadows, Texture mapping-Texture to object space mapping, Texture mapping-Object to screen space mapping and MipMapping, Bump mapping, Bump mapping-Illustration, Environment mapping and Transparency, Accumulation Buffer and Back face Culling, Visibility Culling, Visibility Culling	10

vi)ASSESSMENT PATTERN

Continuous Assessment

Attendance : 5 marks
Continuous Assessment Tests : 20 marks
Assignment : 15 marks
Total : 40marks
End Semester Examination : 60 marks